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ABSTRACT

The document contains student materials and a teacher's guide for a unit to help second grade students consider decisions that must be made when purchasing and caring for a pet. Objectives are to recognize that consumers have wants and needs, identify reasons consumers go to more than one place to trade or purchase goods, and tell what responsibilities consumers have resulting from their purchases. Students draw pictures of objects they need, classify pictures according to needs and wants, consider needs of persons living in other climates, decide the best place to get a pet, and identify wants and needs of pets. The teacher's guide contains objectives, a materials list, instructions for making games, and reproducible pre- and posttests and worksheets with keys. Approximate class time for the unit is four to six hours. (KC)

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WHAT'S IN THE DOGHOUSE?

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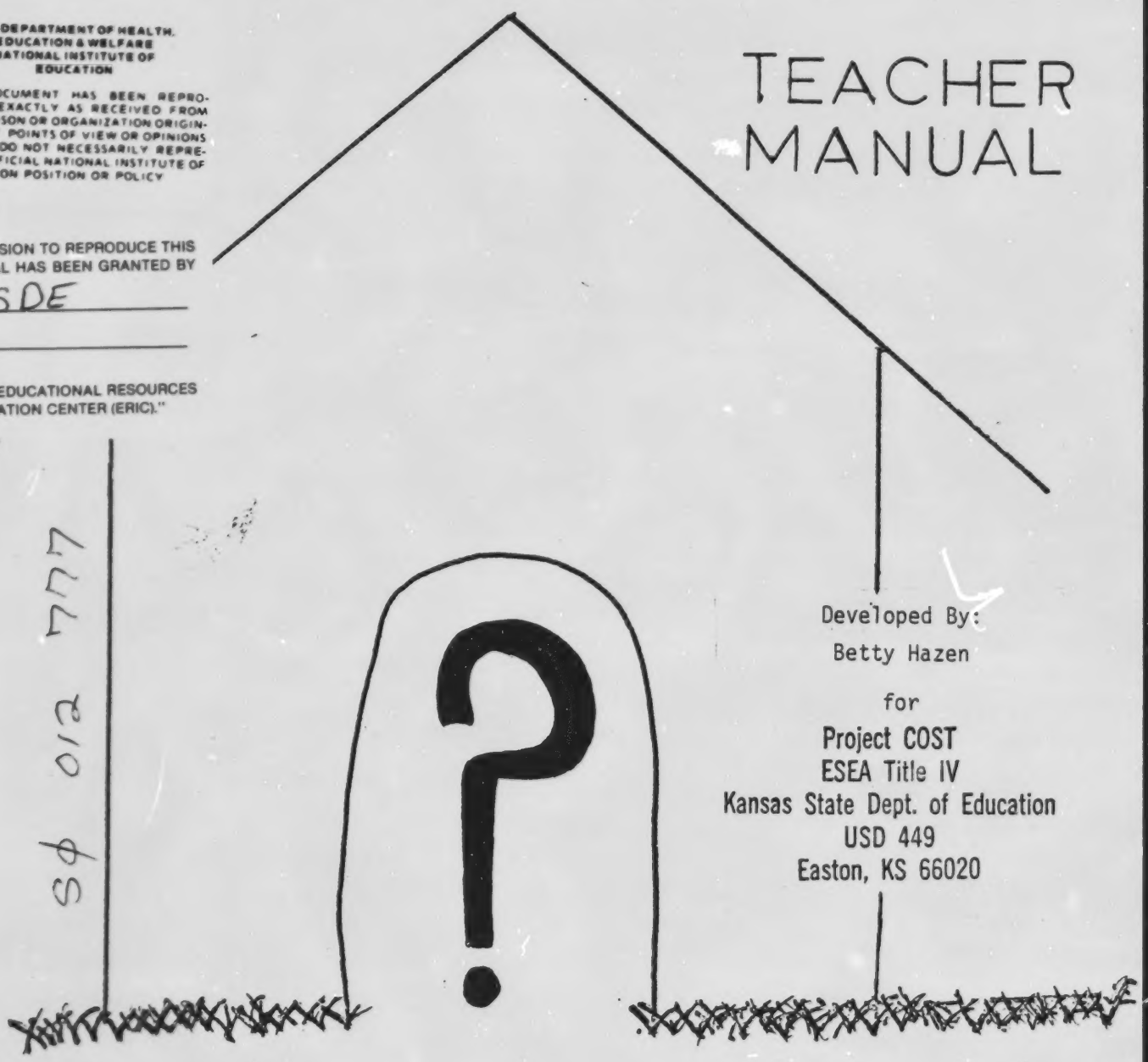
TEACHER MANUAL



SP 012 727

Developed By:
Betty Hazen

for
Project COST
ESEA Title IV
Kansas State Dept. of Education
USD 449
Easton, KS 66020

PUBLICATION DATE July, 1979

LEVEL/SUBJECT 2nd Grade; reading & social studies

TITLE What's in the Doghouse?

AUTHOR Betty Hazen

ABSTRACT:

Decisions are being made constantly by people of all ages that affect their lives. "What's in the Doghouse?" deals with decisions that are made when purchasing and preparing to care for a pet as the primary idea. Needs and wants of consumers, places to purchase/trade goods, and responsibilities that result from purchases are included as secondary ideas.

This capsule is designed to provide 4 to 6 hours of instruction in a learning center approach. The theme of the doghouse is carried out by having all materials for the center kept in a cardboard doghouse. No commercially prepared curriculum materials are necessary for the completion of the activities of this capsule. Instructions are included in the teacher's manual for making all game/center materials.

Project COST
ESEA Title IV
Kansas State Dept. of Education
USD 449
Easton, KS 66020

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OBJECTIVES

Upon completing this learning capsule your students will be able to:

* recognize that people (consumers) have wants and needs

* identify reasons consumers go to more than one place to trade or purchase goods

* tell what responsibilities consumers have resulting from their purchases

STUDENT RECORD SHEET INSTRUCTIONS

The student record sheet is designed to record student progress through the learning capsule. It is designed to carry out the theme of the doghouse in that the student colors in the dog bones to show which activities have been completed. A sample record sheet is included in this teacher's guide on page F.

The capsule was designed as a learning center to be used by a small group of students at a time. It may be adapted for use in a classroom without learning centers. However, the directions written in the student capsule are written to direct the student to the learning center. If a learning center approach is not used, the directions will have to be changed so as not to confuse the students.

A cardboard doghouse contains all the capsule materials and is the focal point of the center. The doghouse is made from a cardboard box and a game board or cardboard that has been scored and folded in the middle. The box is the base of the house and the game board is the roof. The roof of the house lifts off so the students have easy access to all the materials.

Many of the activities for the students involve making value judgements on their part. For these activities, there is no right or wrong answer.

This teacher's manual is set up so the special instructions to the teacher are facing the directions to the students. The teacher pages are blue and the student pages are green. When a blank blue page is seen, you will know that directions to the student for activities are on the next page. Any special instructions or suggestions for you will be on the back of that blank page. You will be able to see your page as well as the page for the students without turning any pages.

The first paragraph and the first 2 sentences of the second paragraph of the student capsule need to be read aloud by the teacher. The tape for the student capsule starts with the third sentence in the second paragraph. The activities are not on tape. The student will read all directions or activities. In order to make a choice when necessary without having to rewind the tape, the student will be able to reread all activity directions.

MATERIALS NEEDED IN THE DOGHOUSE LEARNING CENTER

magazines

pencils

writing paper

glue

crayons

drawing paper

scissors

6" cardboard circles

6" cardboard squares

copies of activity pages #1, 2, 9, 11

Games: Around the House

Where Will You Go?

WHAT'S IN THE DOGHOUSE?

This little book has been written just for you!! It is called a learning capsule. In this capsule you will find many new and fun things to do to help you learn.

You will read the book to yourself as I read it out loud on the tape. NOW...turn the tape recorder on! When you hear this sound (bark) you will know it is time to turn the page. When you hear this sound (meow) you will know it is time to turn the tape recorder off.

This capsule is in three parts. Each part has many things to do. You will have things to write, things to draw, and pictures to cut out. Some things will have to be done. Others you can do if you want to. It will be a lot of fun!!!

BARK!
TURN THE PAGE

When you have finished this whole capsule you will be able to:

... recognize that people (consumers) have wants and needs.

... identify reasons consumers go to more than one place to trade or purchase goods.

... tell what responsibilities consumers have resulting from their purchases.

needs

wants

PURCHASING

BARK!

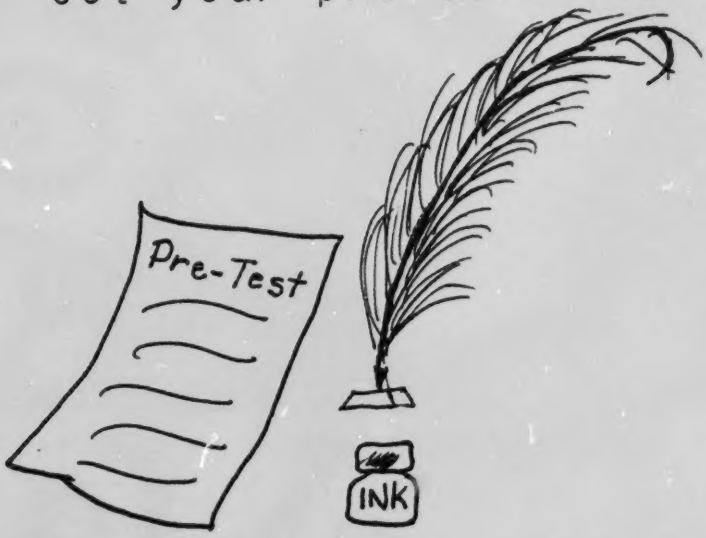
TURN THE PAGE

The first thing you do is called the pre-test. This will tell your teacher what you already know about having a pet. Do not worry if you cannot answer all the questions, just take your time and do the best you can. At the end of the capsule you will do a post-test. That will tell your teacher what you have learned.

Ask your teacher for the pre-test. After it has been checked you will be ready to begin, so some back to the tape recorder and let's get started!

STOP

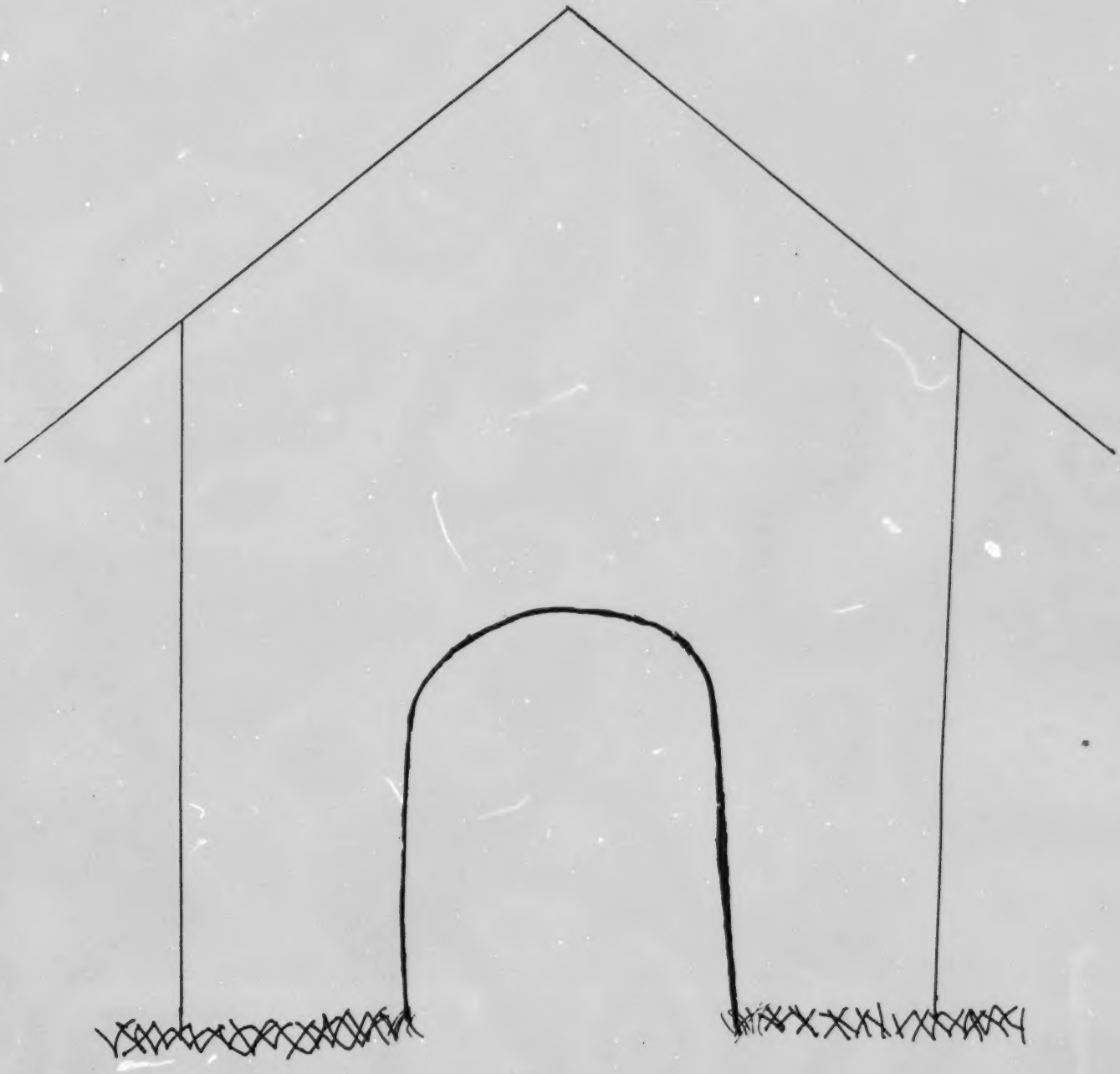
Get your pre-test now!!!!!!!!!!!!



Meow!

Turn off the tape

SECTION 1



Once upon a time there was a little boy named Bob. He liked to climb trees and play baseball. There was also a little girl named Ann. She was Bob's friend. She liked to climb trees and draw pictures. No other children lived close to Bob and Ann. Ann was lonely when Bob played baseball. Bob was lonely when Ann drew pictures.

Bob

Ann

One day Bob and Ann watched the movie Cinderella. They wanted a fairy godmother too. Then they wouldn't be lonely.

That night Bob had a dream.....

Bark! Turn the page

He dreamed he had a fairy godmother.

She told Bob she would give him one wish.

Bark!

Bob said, "I wish I had someone to play with when Ann draws pictures." Fairy Godmother said, "My magic cannot make people!" Bob thought very hard. Then he said, "I need a pet to play with." But Bob did not know what kind of a pet he wanted. Fairy Godmother said, "There is a big difference between wanting something and needing something. When you <u>want</u> something it would be nice to have it, but it is not always necessary.

It is like wanting an ice cream cone on a hot day. It would be nice, but you don't have to have an ice cream cone do you?

Bark!

Fairy Godmother went on to explain. "When you really need something it is a necessity. Necessities are very important. You need food to eat and clothes to wear," she said. "You need a place to live. These are all necessities and they are very important to you." She asked Bob, "Do you know the difference between a want and a need?" Bob said, "I think I do."

Bark!

Bob's Fairy Godmother had a fun way to find out if he did know the difference between a want and a need. Here is a fun activity for you to do to find out if you know the difference.

Everything you will need to do your fun activities will be kept in a special place. They will be kept in the DOGHOUSE. In the DOGHOUSE you will find pencils, crayons, glue, scissors, and paper.

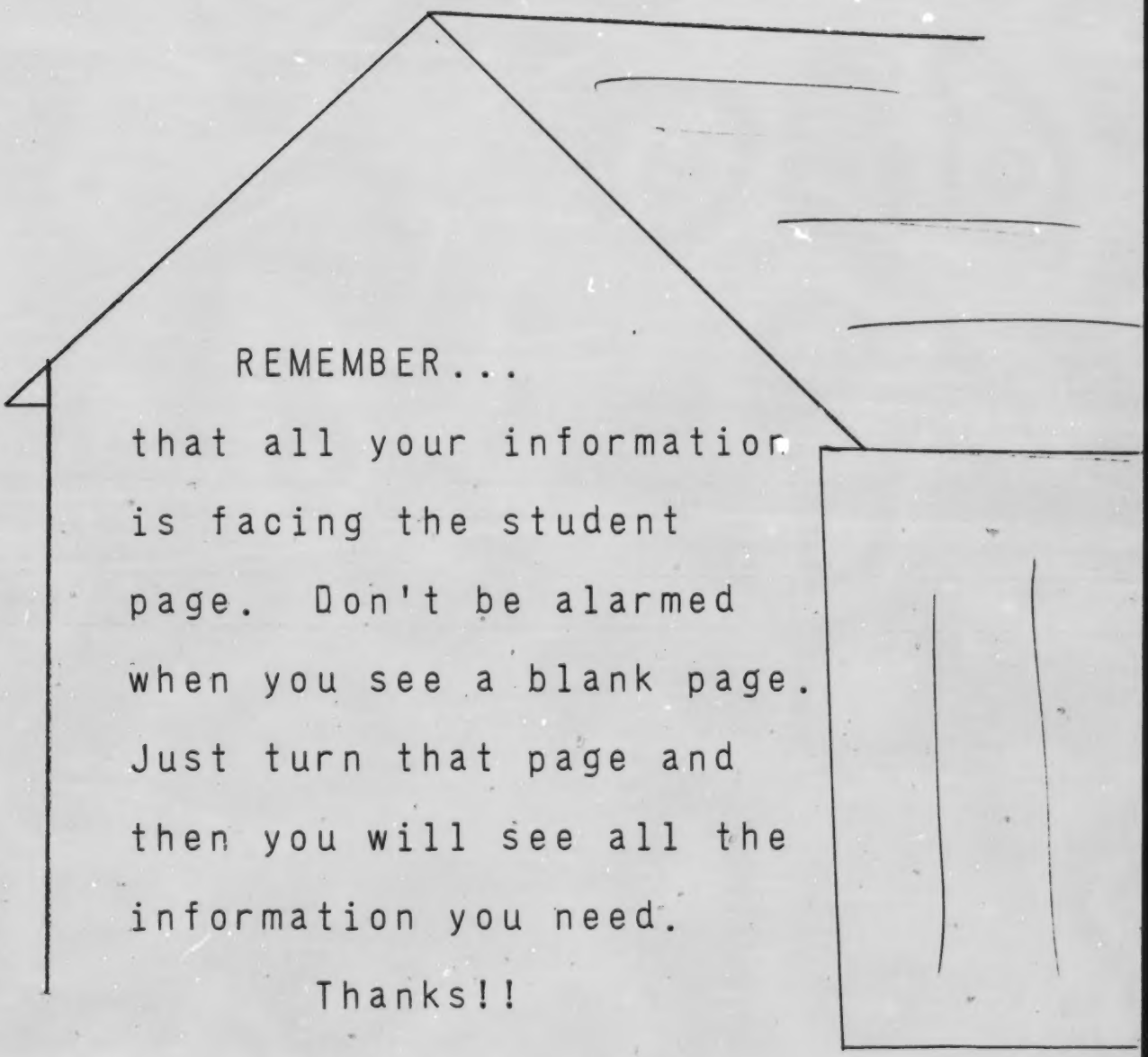
When it is time to do an activity you will be told to go to the DOGHOUSE. Be sure you get everything you need to do the activity from the DOGHOUSE when you are there.

Do YOU know the difference between a want and a need? Let's find out!!!

Now go to the DOGHOUSE. Get activity sheet number 1. It looks just like the next page. Be sure you get the one from the DOGHOUSE. Do not write in this book.

Bark!
Meow!

TEACHERS



REMEMBER...

that all your information is facing the student page. Don't be alarmed when you see a blank page. Just turn that page and then you will see all the information you need.

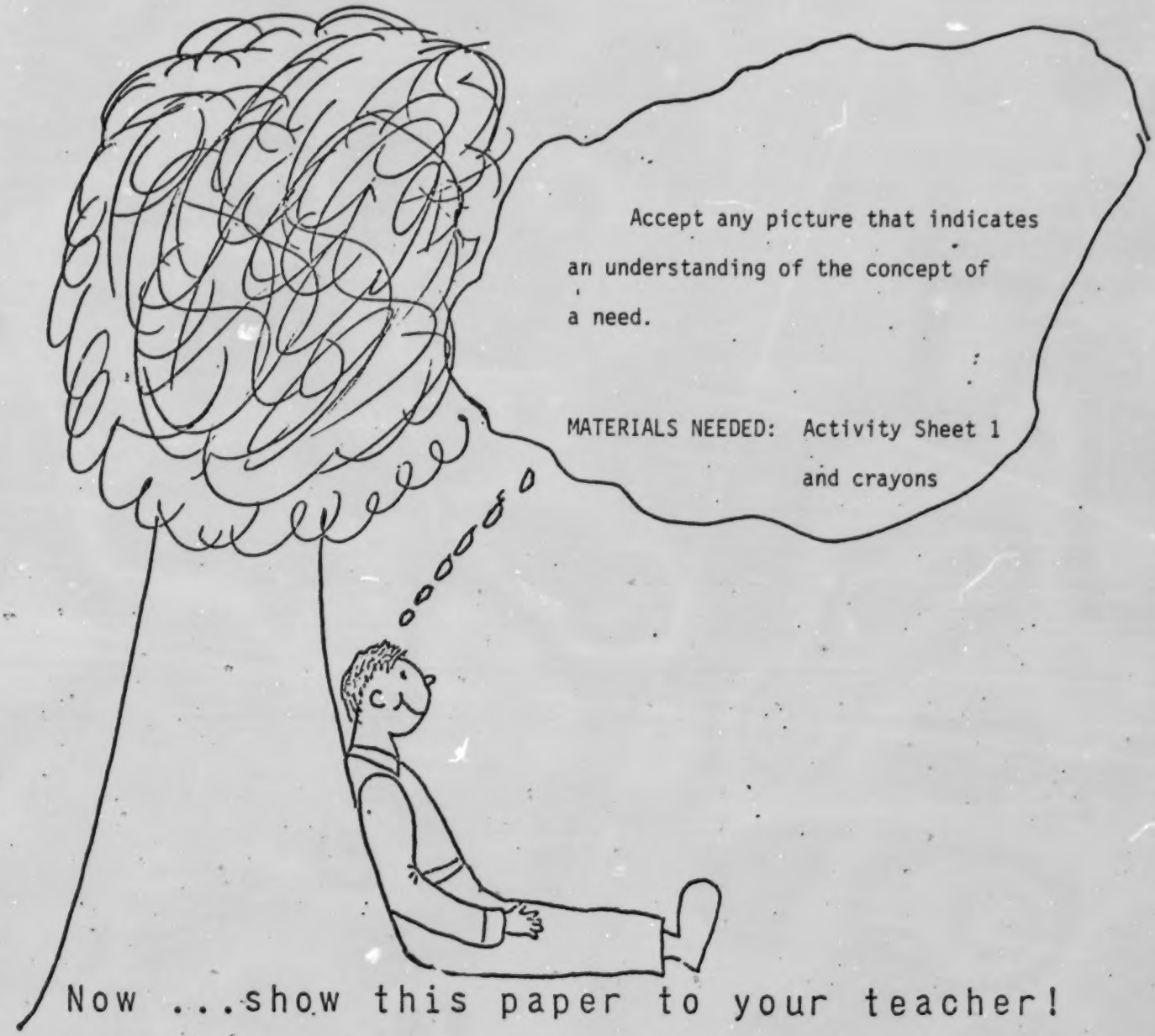
Thanks!!

ACTIVITY SHEET 1

E

Name _____

Draw a picture of something you need in the thought cloud.



Accept any picture that indicates an understanding of the concept of a need.

MATERIALS NEEDED: Activity Sheet 1 and crayons

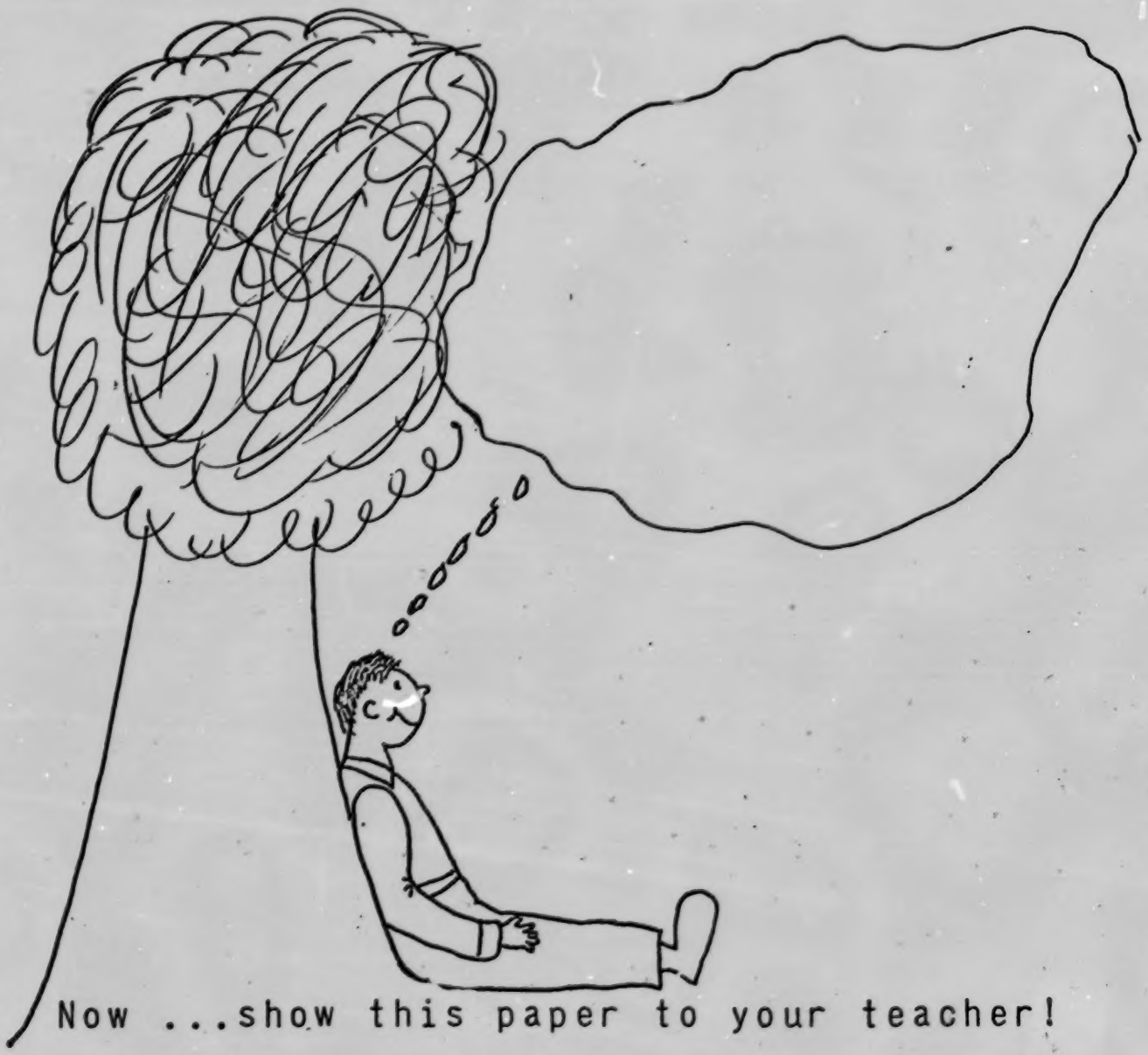
Now ...show this paper to your teacher!

After you show your paper to your teacher go back to the recorder. Open your booklet to page 10. Then start the recorder.

ACTIVITY SHEET 1

Name _____

Draw a picture of something you need in the thought cloud.

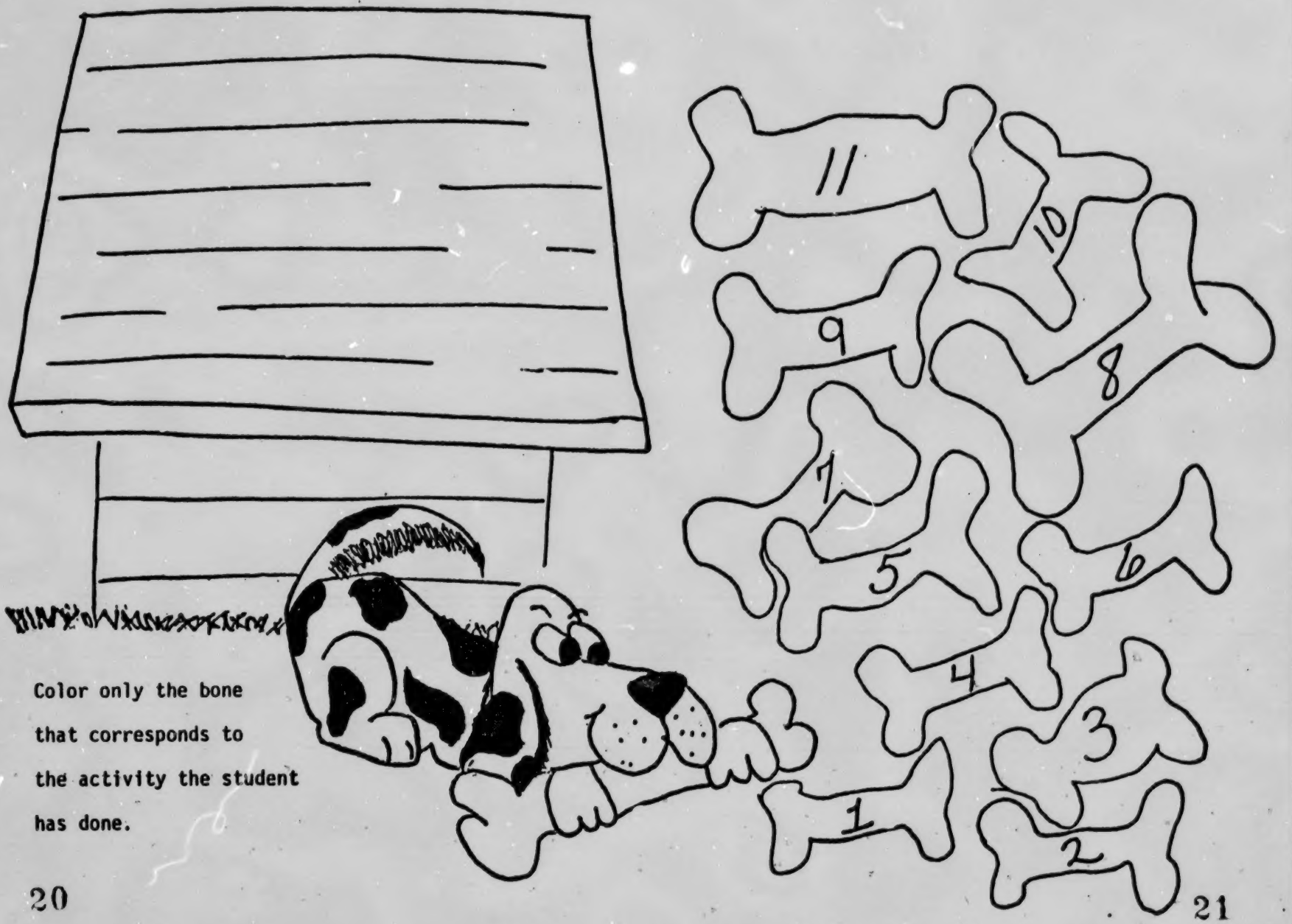


Now ...show this paper to your teacher!

After you show your paper to your teacher go back to the recorder. Open your booklet to page 10. Then start the recorder.

ACTIVITY RECORD SHEET FOR _____

F



Color only the bone that corresponds to the activity the student has done.

Now you need to go the DOGHOUSE and get an activity record sheet. It looks like this:

It will tell which fun things you have done. Be sure you put your name on it. Color in bone 1 on your activity sheet. That shows you have done it. Put it back in the DOG-HOUSE in the folder that has a picture of a dog on it. It will be there the next time you need it.

BARK!

After his Fairy Godmother knew Bob could tell the difference between a want and a need, she told him more about them. She told Bob that what some people put in the WANT list other people would put in the NEED list.

"All people are different." she said. "If you lost your baseball you would want a new one. Since does not like to play baseball she might not want a new baseball. But if you lost your shoes you would need some more shoes. If Ann used up all her crayons, she would want some more. You might not want to have crayons. But if she lost her lunch on the way to school she would need another lunch. Do you understand how different people want and need different things, Bob?" she asked.

Bob said he was pretty sure he understood. His Fairy Godmother gave him something fun to do since he did. You can do it too!

Bark!

ACTIVITY SHEET 2

Name _____

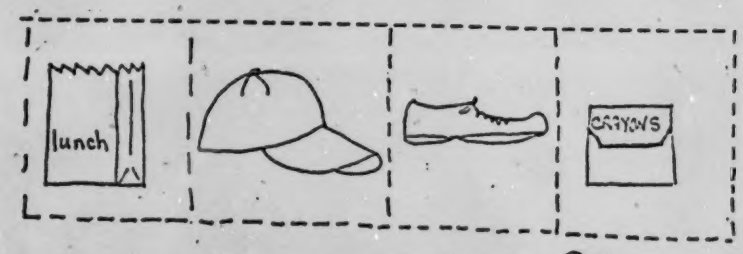
Cut out the pictures at the bottom of the page. Glue the pictures of what you want in the list marked WANTS. Glue pictures of what you need in the list marked NEEDS.

WANTS NEEDS

MATERIALS NEEDED: scissors, glue, Activity Sheet 2

Although there are no right or wrong answers the student should have pictures under both WANTS and NEEDS. If the student has all of the pictures in one list the concept of wants and needs may not have been learned. Do not let the student continue in the capsule until this concept is clear. The student may continue, however, if the reasons for placing the pictures in one list can be justified.

Show what you have done to your teacher. Be sure to color in the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

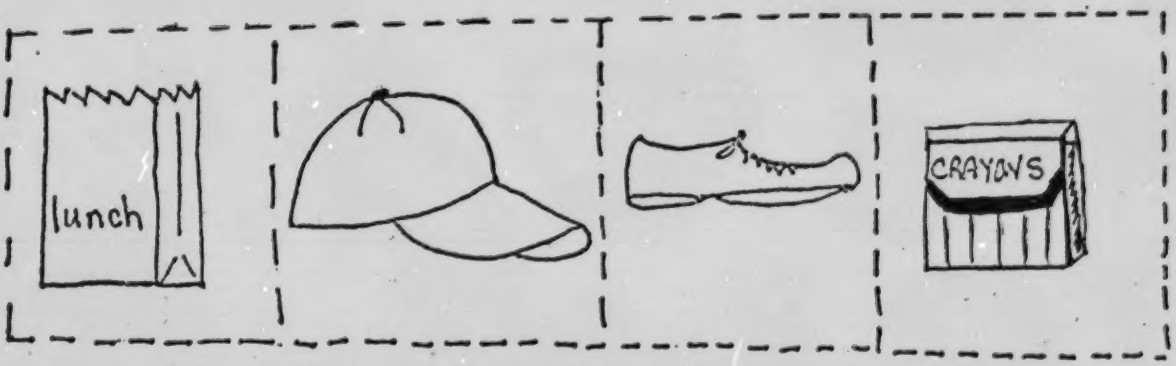


Go to the DOGHOUSE and find that page for yourself.

It has this picture at the top of the page:

ACTIVITY SHEET

These pictures are at the bottom of the page.



The directions are at the top of the page. When you finish this activity come back to the recorder. Open your booklet to page 13 . Then start the recorder.

Go to the DOGHOUSE and get activity page 2 now.

Meow! Turn off the tape!

When Bob woke up he remembered his dream and what his Fairy Godmother had said. Let's see how well you remember. Here are some fun things for you to do. You need to do one of them. You may want to do a second or even a third activity. Read all of the activities before you decide what you are going to do.

After you have finished your activity or activities, come back to the tape recorder. Open your booklet to page 17. Then start the recorder.

Meow!

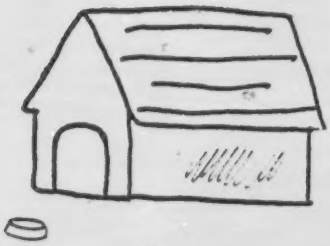
ACTIVITY 3

The materials for this activity are in the doghouse. This is an optional activity.

If the student does this activity, the concept of needs and wants should be clearly shown.

Remember that everyone has different needs and wants. Value judgments on your part should not be made.

You might want to do this activity:



Activity 3

Go to the DOGHOUSE and get a plain piece of paper. At the top, write your name. Write down things that you need every day. Can you list three things? Write NEEDS at the top of the paper on this side On the other side of the paper, can you write three things you want? Write WANTS at the top of the paper on this side. If you would like, you may draw pictures of these things.

When you have finished, show what you have done to your teacher. Be sure to color the right bone on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

OR

Maybe you would like to do the Activity on page 15.

I

ACTIVITY 4

Materials Needed:

cardboard circles

crayons

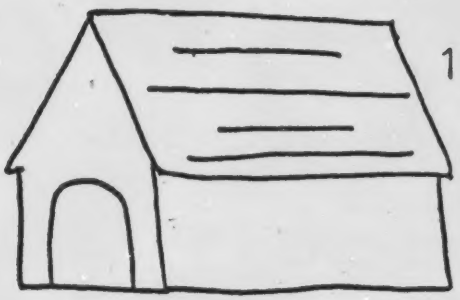
magazines (for cutting)

scirrors

glue

This is an optional activity. It should reflect the values of the student. The difference between needs and wants should be clear by the pictures the student chooses.

The materials necessary to do this activity are in the DOGHOUSE.



Activity 4

Get a cardboard circle and some magazines from the DOGHOUSE. In BIG letters on one side of the circle write the word WANT. Turn the circle over. Put the word NEED in BIG letters on this side. Cut out pictures of what you want and need from the magazines. Glue the pictures that show what you want on the WANT side. On the NEED side, glue pictures that show what you need.

Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

OR

If you don't like this activity, you can do the one on page 16. Remember you may do more than one activity if you would like.

ACTIVITY 5

Materials Needed:

drawing paper

crayons

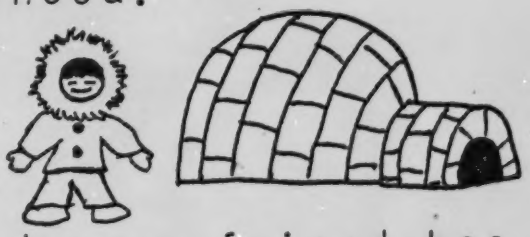
Although many of the needs are the same no matter where you live, the wants should vary.

This is an optional activity. If the student chooses to do this activity some imagination will be required.

Materials to do this activity are in the DOGHOUSE.

Activity 5

Play a game of Make Believe by yourself. Pretend you are an Eskimo. Get a sheet of drawing paper from the DOGHOUSE. On the paper draw some things you want and need. Put a W under what you would want. Put an N under what you would need.

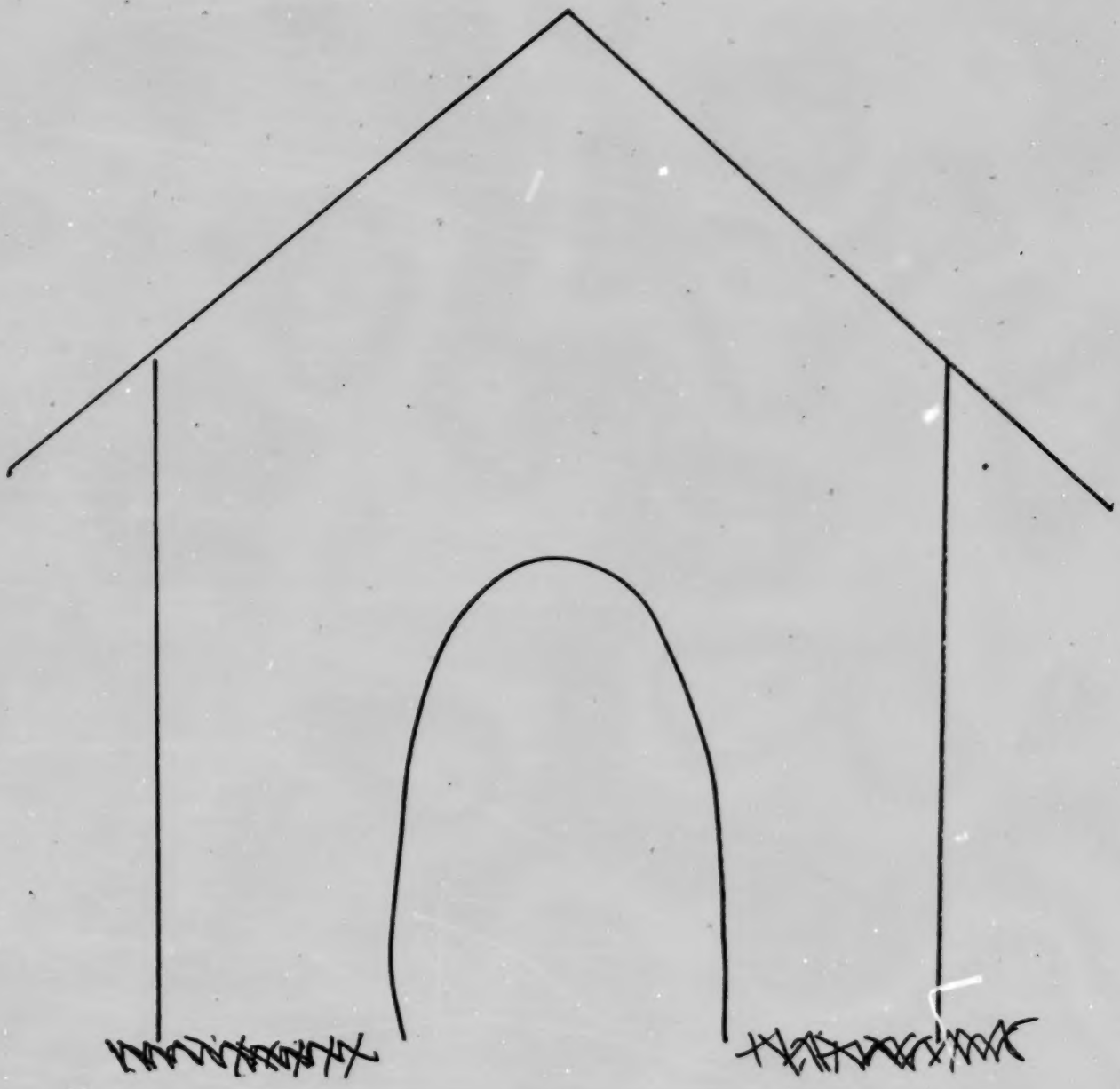


Pretend your friend has just moved to the desert. Draw what your friend would want. Draw some things your friend would need. Put a W under what he would want. Put an N under what he would need.

Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

When you have finished, open your booklet to page 17. Start the tape recorder.

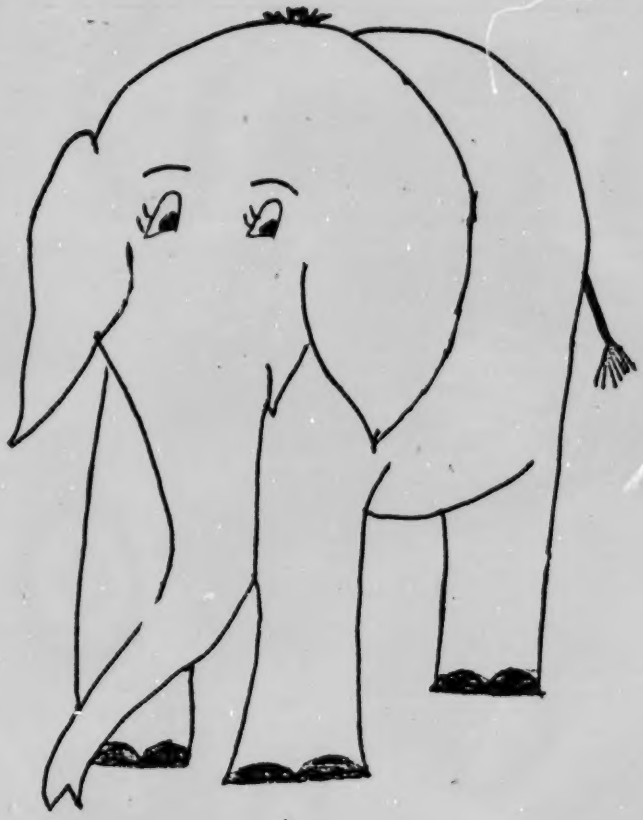
SECTION 2



Turn on the tape recorder! Now you are ready to go on. Bob is ready too. He has decided to ask his parents if he can have a pet to play with. Bob has a problem. He does not know what kind of pet he wants.

Bark!

MORE CHOICES!!!



BARK

STILL MORE CHOICES!!!!

How can he ever choose just one?

BARK!

Dad has a good idea. He tells Bob there are special places people go when they want or need something. By going to different places people can make a choice of what they want. He tells Bob they will go to the pet store and the animal shelter to see what kinds of animals there are. He also tells him that there are new kittens on grandfather's farm. Maybe Bob would like to have a new kitten.

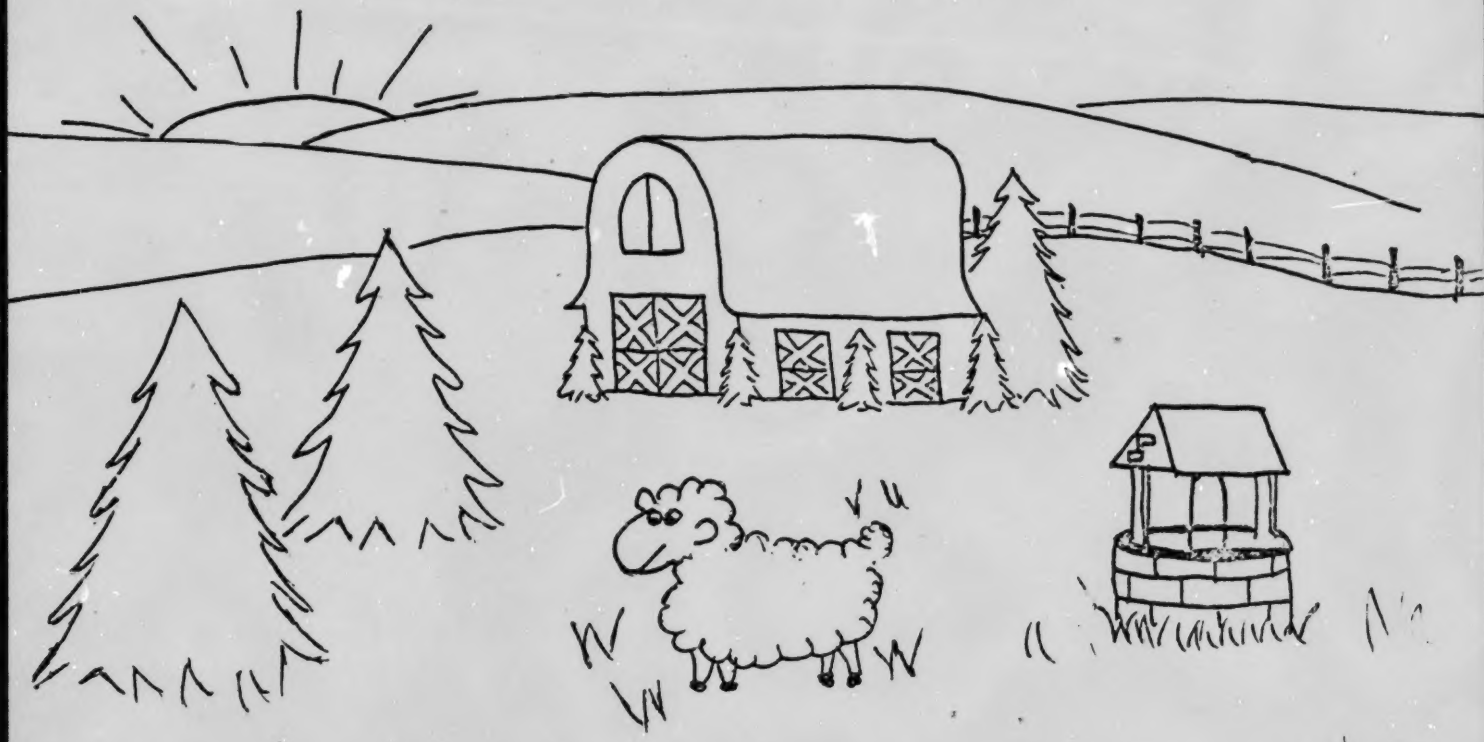
Boy, Bob sure has a big decision to make, doesn't he?

Let's go with Bob and his parents when they go to look at the animals.

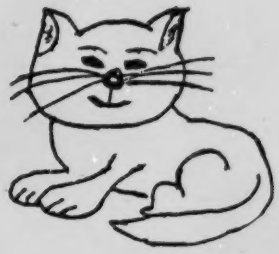
The first stop is at grandfather's farm.....

BARK!

In the barn, Bob sees six little kittens with their mother. Grandpa tells Bob he can have a kitten as soon as it is old enough to leave its mother. Grandpa also tells Bob that he will have to take the kitten to a doctor to be sure it is healthy. He will need to have a place for the kitten to stay, food for it to eat, and toys for it to play with. Bob is not sure he wants to wait for a new kitten. "Thank you for telling me I can have a kitten, Grandpa" Bob said. "But I am not sure I want a kitten. I would like to look at some more animals before I pick a pet.



The next stop is the pet store. There are many different animals for Bob to look at. There are dogs and cats of all sizes and colors.



He looks at fish and turtles and snakes. He sees birds, hamsters, lizards, and white mice.

Gerbils are climbing through tunnels and spinning on wheels. Bob spends a long time talking to the pet store owner. He asks how much the different animals cost. He finds out what the different animals need. He also asks what the animals might want to make them happy.

BARK!

Bob still has not made up his mind about the kind of pet he wants. Dad tells him there is one more place they can go to look at animals. Let's go with them now to visit the animal shelter.

In the animal shelter Bob sees lots of dogs, some cats and a rabbit.

The people at the shelter are very nice and answer all of Bob's questions. They tell him how much it will cost if he picks one of their animals. They explain that some of the animals are older than others. They tell Bob how they got some of the animals. There are some things that Bob will have to do to keep his pet happy and healthy. They tell him everything he needs to know.

BARK

Bob thanks the people at the animal shelter for their help. Now he has to decide. It is a very big decision. He wants to make the right choice. He decides to go home and think about it. While he is at home thinking; here are some more fun activities for you to do from your capsule.

You need to do one of these activities. If you want to, you may do two of them. You may even do all of them if you wish. Be sure you read all of the activities before you choose. You want to make the right choice too!!!

After you have done your activity or activities come back to the recorder. Open your booklet to page 27. Then start the recorder.

Meow

ACTIVITY 6

Materials Needed

crayons

unlined paper

This activity is optional and if chosen by the student it should reflect the knowledge that there is more than one kind of pet and that a pet can be gotten from a variety of places.

****

ACTIVITY 7

Materials Needed

writing paper

pencil

This activity is one that lets the student use some imagination. If the students answer indicates a knowledge of being able to go to more than one place to purchase goods it should be accepted.

You can do:

Activity 6

You will need your crayons and a piece of paper without lines. You may get unlined paper from the DOGHOUSE. If you were going to get a pet, where would you go to get it? Draw a picture of the place where you would get your pet. Show your picture to your teacher.

OR

You may do Activity 7

Activity 7

Pretend you can pick any pet you want. On a piece of paper write a sentence that tells about your pet. Where would you get your pet? Tell that on your paper too. You may get paper from the DOGHOUSE.

Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

OR

you might want to do Activity 8 on page 26.

ACTIVITY 8

Materials Needed

cardboard squares

scissors

glue

magazines (for cutting)

This activity is very similar to Activity 3. All the materials are in the DOGHOUSE. This is an optional activity.

If the student does this activity it should reflect a knowledge that different kinds of animals are found in different places.

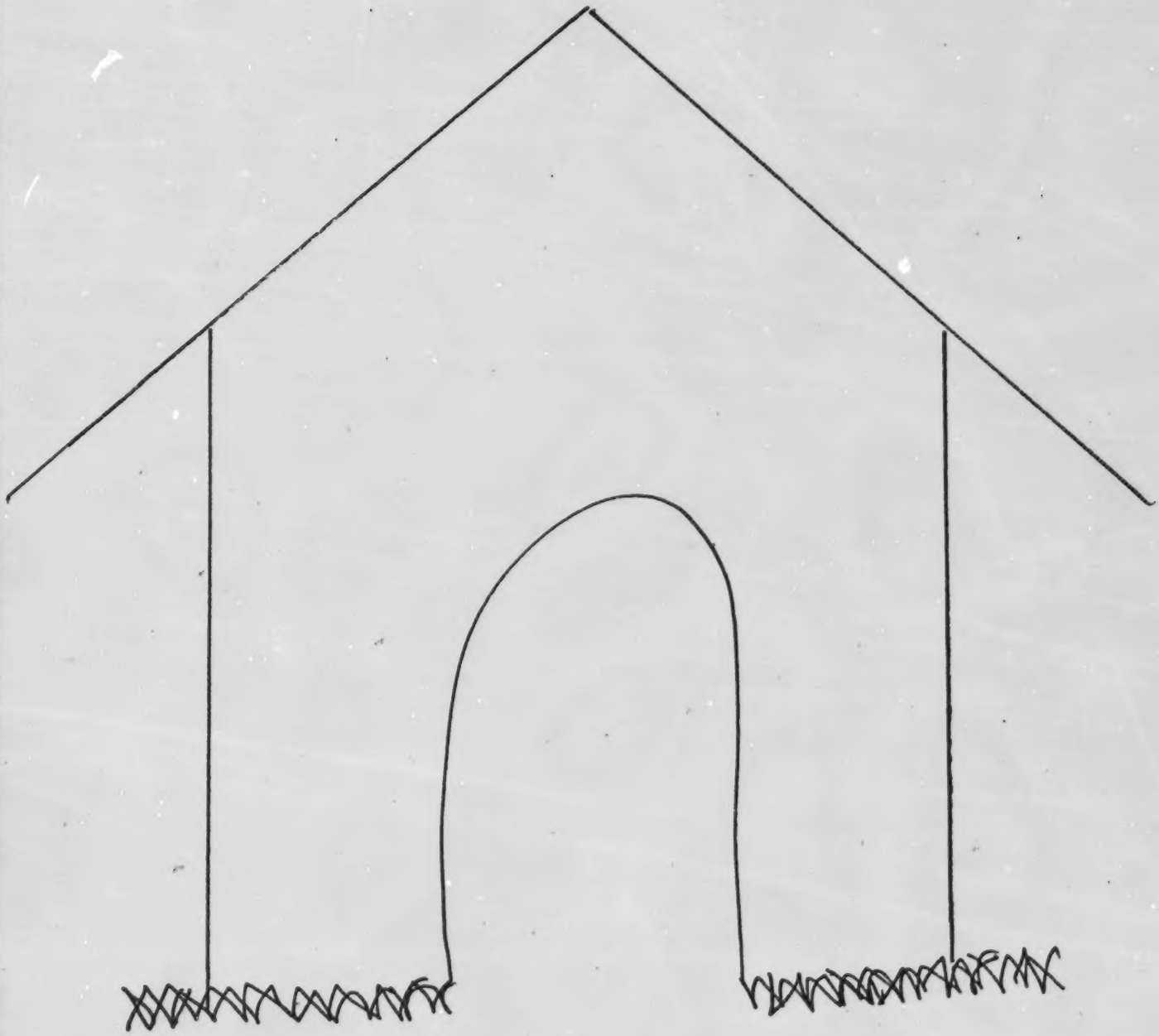
Activity 8

You know all about wants and needs. Get some magazines from the DOGHOUSE. Get a card board square too. Cut out pictures of animals you might see in a pet store that you would want for a pet. Glue your pictures on one side of the square. On the back of the square glue some pictures of animals you might find on a farm that you would like to have for a pet.

When you finish your activity, show your paper to your teacher. Do not forget to color in the bone or bones on your Activity Record Sheet to show which activities you have done. Remember to put your record sheet back in the DOGHOUSE.

Don't forget you may do more than one activity if you would like. When you are finished, open your booklet to page 27 and turn on the tape recorder.

SECTION 3

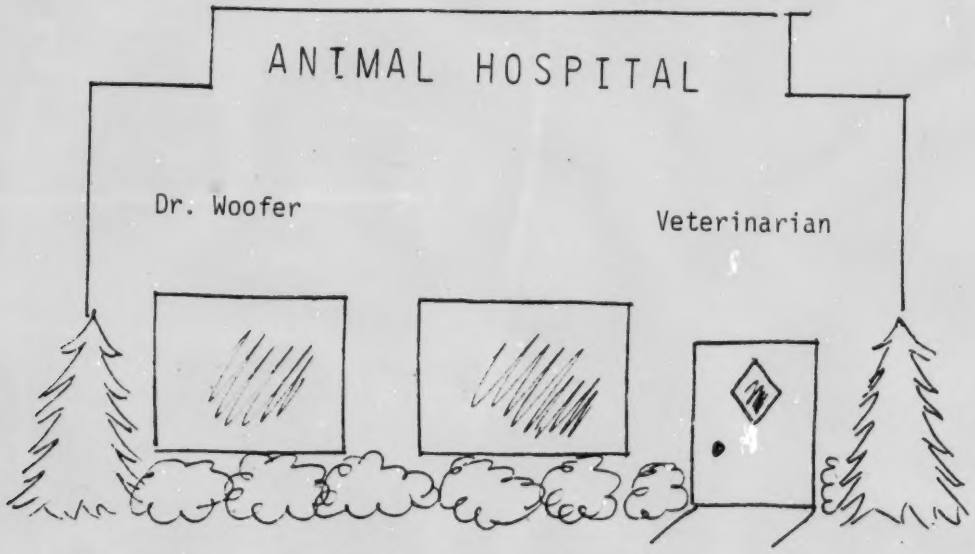


Bob has decided what kind of pet he would like to have. He wants to have a puppy to play with. He saw a shaggy black puppy at the animal shelter and that is the one he would like to have. Bob tells his parents about the puppy he wants.

Before they go to get the puppy, Bob's father reminds him of every thing he has learned about a pet's wants and needs. Dad tells Bob that the puppy will be his responsibility. He explains that responsibility means Bob will be in charge of taking care of his puppy. Bob will have to be sure the puppy has everything it needs. Dad and Bob talk about what to have ready for the puppy when they bring it home. Bob says the puppy will need a house to live in. He asks Dad to help him build a house. Bob knows the puppy will need food and water. He asks his mother if she has two old bowls or pans he can use to put food and water in for his puppy. He also asks for an old rug or blanket for the puppy to sleep on.

Turn on the tape recorder!

Finally Bob has everything ready. There is a pan of water and a bowl of food beside the dog-house. At last dad says it is time to go get the puppy. Bob can hardly wait! They go to the animal shelter and there is his puppy!



Before Bob leaves the animal shelter, the people there tell him to be sure and take his puppy to the veterinarian. That is a doctor who takes care of animals. The doctor will make sure the puppy is healthy. He will give the puppy shots to keep it healthy.

Bark

ACTIVITY SHEET 9

M

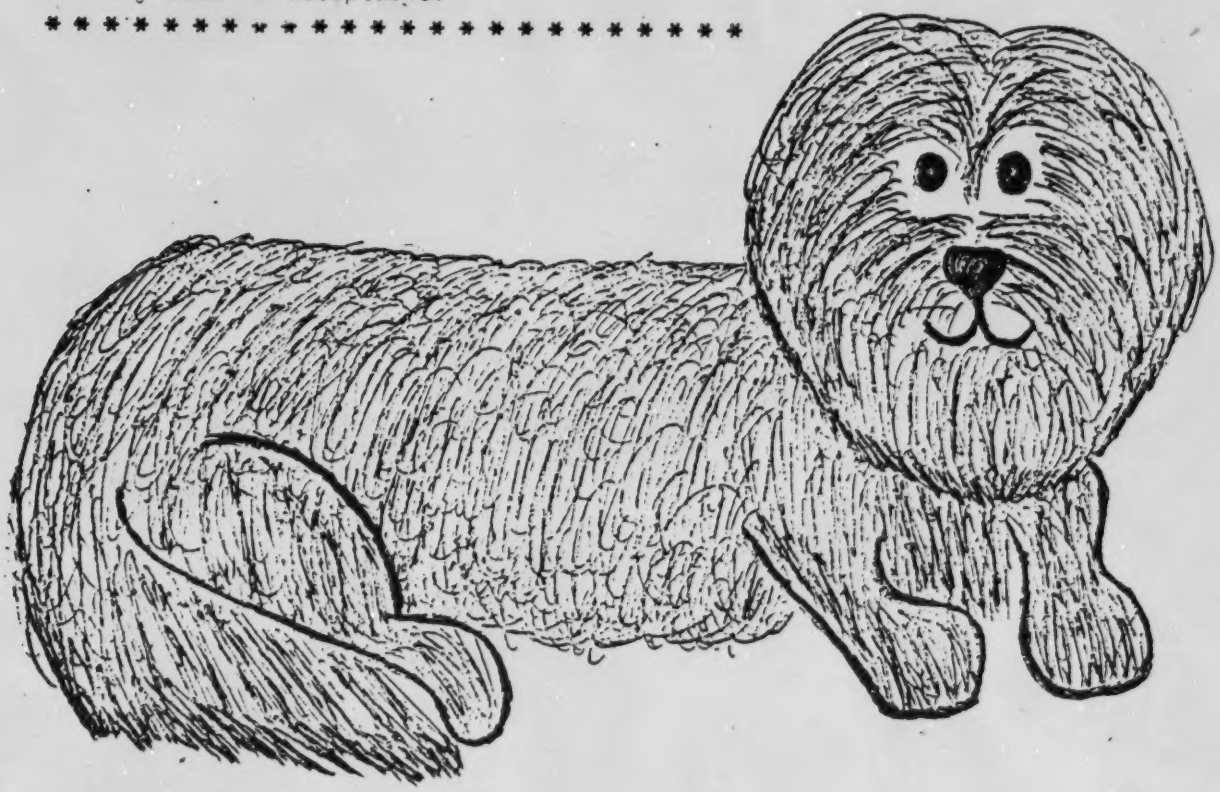
Name _____

You get to name Bob's new puppy. What will you name it? Write the name here

****

Any name is acceptable.

****

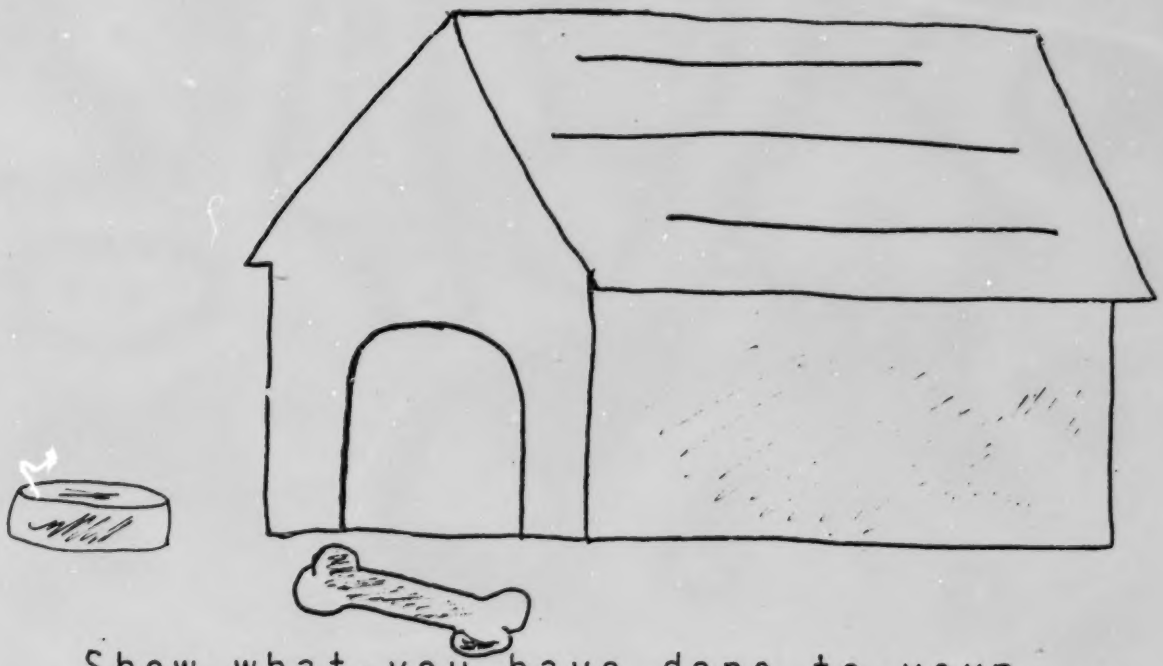


Show your teacher what you named the puppy!!

Be sure to color in the right bone on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

Now Bob has a friend he can play with. He also has a big responsibility. He will have to take care of his new friend and keep it happy. Bob also has a problem, and he needs your help. He needs a name for his new friend. Bob has decided to let you name his puppy when you do Activity Sheet 9.

Write the name you have chosen on the line beside the puppy's picture. You must do this activity sheet. When you have finished this sheet, come back to the recorder. Open your booklet to page 30 . Then start the recorder. Get activity sheet 9 now.



Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

Meow!

ACTIVITY 10

Materials Needed

drawing paper

crayons

This activity is optional. If the student chooses to do this activity, the picture should show a definite understanding of how needs and wants differ.

Turn on the tape recorder!

You have been working very hard in this capsule. You are doing a fine job. The capsule is almost to an end. There are two more fun activities to choose from. You must pick one of these activities. You may do both of them if you want to. Be sure you read them both before you decide what to do.

KEEP UP THE GOOD WORK!!!

After you have done your activity or activities come back to the recorder. Open your booklet to page 32. Then start the recorder.

Activity 10

Pets have wants and needs just like people. Pretend you have a pet that is different from Bob's. Take a plain piece of paper from the DOGHOUSE. Draw a picture of your pet. Draw pictures of what your pet needs.

OR

ACTIVITY SHEET 11

Name Key

Put a ☺ after the sentences that tell what would make a pet happy.

Put a ☹ after the sentences that would make a pet sad.

1. Give your pet water every day. ☺
2. Never pat your pet. ☹
3. Leave your pet in the hot sun. ☹
4. Be sure your pet has a warm bed. ☺
5. Feed your pet the right kind of food. ☺
6. Keep your pet off streets and roads. ☺
7. Have a special place for your pet to stay. ☺
8. Do not give your pet anything to play with. ☹
9. Take your pet to the doctor to keep it healthy. ☺
10. Buy your pet a flea collar. ☺ or ☹

****
Some pets don't need flea collars
****

Activity 11

Go to the DOGHOUSE and get Activity Sheet 11. On Activity Sheet 11 there are sentences about pets. If the sentence tells what would make a pet happy, put a happy face after it. If the sentence tells what would make a pet sad, put a sad face after it.

Show the activity you have chosen to your teacher. Color the right bone on your Activity Record Sheet.

Remember you may do more than one activity. When you are finished, open your booklet to page 32 and turn on the tape recorder.

Turn on the tape recorder!

Bob's Fairy Godmother is very happy now. She knows Bob will take very good care of his puppy. She knows he will be responsible. Bob is very happy with his new friend. They will have a lot of fun together. Bob will do everything he can to be sure his puppy is happy because he knows how to care for his puppy.

BOB KNOWS HIS PUPPY'S NEEDS AND WANTS!

Bob's Fairy Godmother is very happy because she knows that YOU can be responsible for YOUR pet too. Get the Post-Test from your teacher and let's see how much you have learned about choosing a pet and being a responsible pet owner.

You have done an excellent job on the activities in this capsule. There are two extra activities you may do to help you remember what you have learned. They are called QUEST activities. You may do one or both of them.

The Quest activities that you may choose are both games. One game is called "Where will you go?" You play that game by yourself. You can pretend you are going on a shopping trip in this game.

The other game is called "Around the House". You can play this game with a friend. This game will help you find out how responsible you are for your belongings.

Both games are in the DOGHOUSE.

Congratulations on a job well done!

QUEST ACTIVITIES

P

Quest activities are designed to reinforce the concepts the students have learned in the capsule. In this capsule the Quest activities are games. One game "Where Will You Go?" can be played by one student. The other, "Around the House" needs 2 or more players.

Not all students will need or want to do quest activities. Students should be allowed to decide whether or not they want to do quest activities.

Around the House

Materials Needed: file folder, 2" X 3" cards, dice, library card pockets, felt-tip markers, tokens

Directions to Student:

Pick a friend to play the game with you. You roll the dice to move. If you land on a space marked "Pick a Card" then you must take the top card on the pile. The card tells what you bought. Before you can take your next turn, you have to tell how you would be responsible for your purchase. Keep the card until the end of the game.

Items on Cards:

Skate board	Motorcycle	Record player	Scissors
Records	Bank	Dog	Umbrella
Skates	Candy Bar	B B gun	Books
Pocket knife	Goldfish	Shirt	Toy car
New shoes	Bike	New coat	Radio
Baseball	Watch	Camera	

The object of the game is for the students to move up one side of the doghouse, across the roof and down the other side. The game was made on the inside of a file folder. There are cards that name a variety of objects the student might own or purchase. If the student lands on a space marked "Pick a Card" he/she must pick a card form the stack and tell how he/she would be responsible for that object. The student moves the number of spaces shown the roll of the dice. The directions for the game are typed in the top half of the doghouse shape. The cards to be drawn are placed in the doghouse door.

The game can be folded for easy storage in the doghouse and is completly laminated. The cards are kept in two pockets glued on the back of the game.

R

GAME INSTRUCTIONS

"Where Will You Go?"

Materials Needed: file folder, 2" X 3" cards, library card pockets, felt tip markers

Directions to Student:

On each card is the name of an item. Put the card in the pocket that tells which store you would go to in order to get that item. Show your teacher when you are finished.

Items on Cards:

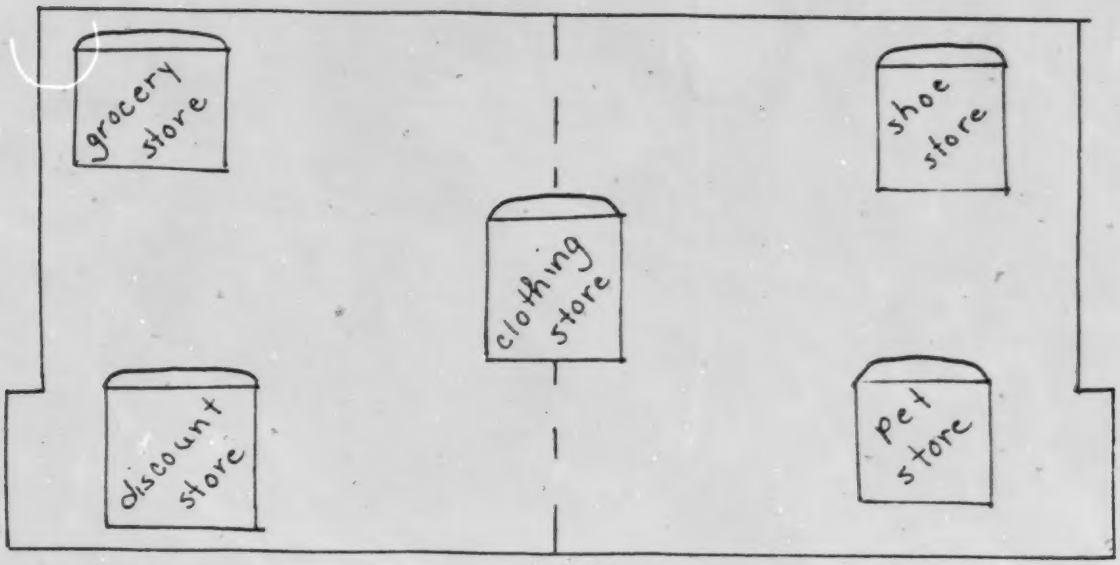
C,D--coat	C,D--gloves	P,D--fish tank
C,D--hat	G,P,D--flea collar	S,D--boots
P--kitten	G,D--glue	all--birthday present
P--puppy	G,D--kleenex	G,D,P--pet food
S,D--tennis shoes	G,D--birthday card	G,D--candy bar
C,D--jeans	D,G--ice cream	G--bread
D--camera	G,D--tablet paper	G,D--peanuts
G,D--soap	D--records	G,D--crayons
S,C,D--socks	D,P--gold fish	G,D--wrapping paper
G,D--sun glasses	G--milk	G--cookies
C,D--shirt	G,D--pencils	

This game is made on an open file folder. Card pockets labeled with names of different stores (i.e. discount, grocery, shoe, pet, clothing) are glued on the inside of the folder. There are cards with the names of items to be purchased. The student must place the cards in the appropriate pockets to show where he/she would go to purchase these itmes. When all the cards have been sorted, the folder is to be shown to the teacher. Some items may be purchased from more than one store.

The file folder is completly laminated. It can be folded for easy storage in the doghouse. The cards are kept in two pockets on the back of the folder.

See illustration on next page.

Where Will You Go?



APPENDIX

This appendix contains copies of all worksheets and assessments. These copies may be used to make your own classroom quantity copies. To use, unstaple the sides of the teacher's guide and remove the worksheet and assessment pages. Restaple the remaining pages of the teacher's guide.

PRE-TEST
What's In The Doghouse?

Circle the letter of the right answer.

1. Which of these things is a need?

   a. lunch

   b. book

   c. candy bar

   d. doll house

2. If you lived at the North Pole which of the following would be a need?

   a. clothes

   b. snowmobile

   c. carpet

   d. a bed

3. You are a consumer. You have

   a. needs

   b. wants

   c. wants and needs

   d. neither wants nor needs

4. You want to buy a new pair of jeans. You might look in more than one store because

   a. it is fun to look at different places

   b. it helps the store owners

   c. you will see many people

   d. the jeans might be cheaper at one of the stores

5. Which of these things would not be sold at a pet store?

   a. dog brush

   b. fish food

   c. flea collar

   d. dog license

6. An example of a responsibility you might have is

   a. eating all your breakfast

   b. going swimming

   c. leaving your toys out in the rain

   d. cleaning your room

7. Which of these people in a family have responsibilities?

   a. babies

   b. children

   c. father and mother

   d. father, mother, and children

8. You get a new bike for your birthday. What responsibility do you have for your bike?

   a. ride it down the road

   b. park it in front of the door

   c. bring it in out of the rain

   d. let somebody ride on the handle bars

9. You invite a friend to your house. What responsibility do you have?

   a. Tell your friend's parents that your friend is coming to your house.

   b. Ask your parents if a friend may come over.

   c. Make sure the friend goes home on time.

   d. Offer your friend something to eat or drink.

10. You have a new winter coat. What responsibility do you have for your coat?

   a. to wear it in the winter

   b. to share it with a friend

   c. to have it cleaned when it gets dirty

   d. to keep it buttoned at all times

POST-TEST

What's In The Doghouse?

Name _____ Date _____

Teacher _____ Grade _____

School _____

Circle the letter of the right answer.

1. An example of a need is
   a. car
   b. bike
   c. food
   d. pencil

2. All consumers have
   a. needs
   b. wants
   c. either wants or needs
   d. wants and needs

3. Which of these is a want?
   a. lunch
   b. clothes
   c. a place to live
   d. a skateboard

4. Which of the following is not a good reason for going to different stores when shopping?

   a. to find the best price

   b. to take a lot of time

   c. to have more choices

   d. to find helpful sales people

5. Which of the following would you not be able to buy at a discount store?

   a. an automobile

   b. crayons

   c. soap

   d. records

6. You want a pencil for school. Where would you not go to buy a pencil?

   a. drug store

   b. discount store

   c. gas station

   d. grocery store

7. An example of a responsibility you might have is

   a. playing baseball

   b. putting your toys away

   c. going swimming

   d. eating lunch

8. Which of the following people have responsibilities?

   a. babies

   b. children

   c. adults

   d. children and adults

9. You have a new pet. What responsibilities do you have for your pet?

   a. feed it

   b. take it to the circus

   c. hit it

   d. let its water dry up

10. Your friend has loaned you his favorite toy. What responsibility do you have to your friend?

   a. play with the toy

   b. let another friend play with the toy

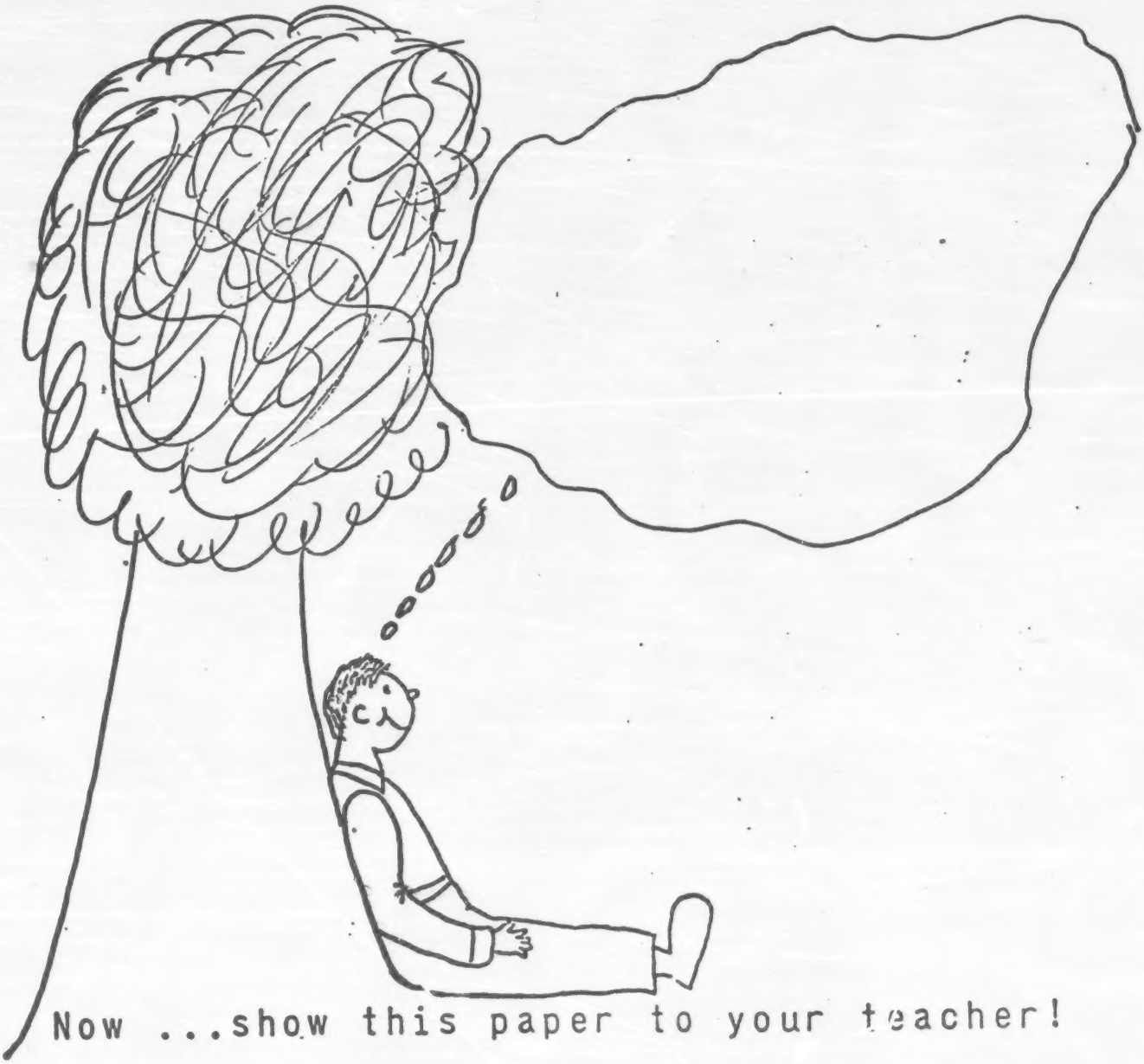
   c. return the toy unbroken to your friend

   d. return the toy when you are tired of playing with it

ACTIVITY SHEET 1

Name _____

Draw a picture of something you need in the thought cloud.



Now ...show this paper to your teacher!

After you show your paper to your teacher go back to the recorder. Open your booklet to page 10. Then start the recorder.

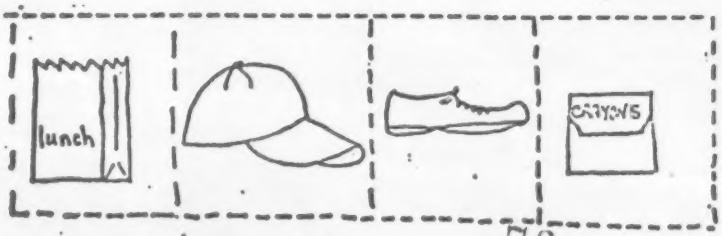
ACTIVITY SHEET 2

Name _____

Cut out the pictures at the bottom of the page. Glue the pictures of what you want in the list marked WANTS. Glue pictures of what you need in the list marked NEEDS.

WANTS NEEDS

Show what you have done to your teacher. Be sure to color in the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.



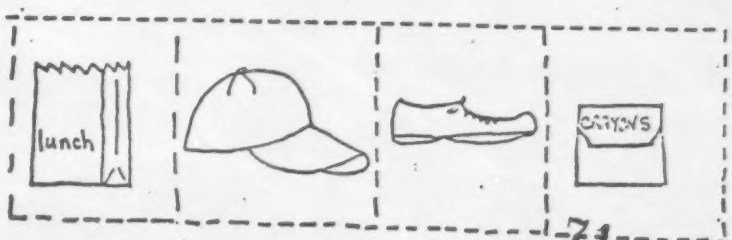
ACTIVITY SHEET 2

Name _____

Cut out the pictures at the bottom of the page. Glue the pictures of what you want in the list marked WANTS. Glue pictures of what you need in the list marked NEEDS.

WANTS NEEDS

Show what you have done to your teacher. Be sure to color in the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.



ACTIVITY SHEET 9

Name _____

You get to name Bob's new puppy. What will you name it? Write the name here

Show your teacher what you named the puppy!!

Be sure to color in the right bone on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

ACTIVITY SHEET 11

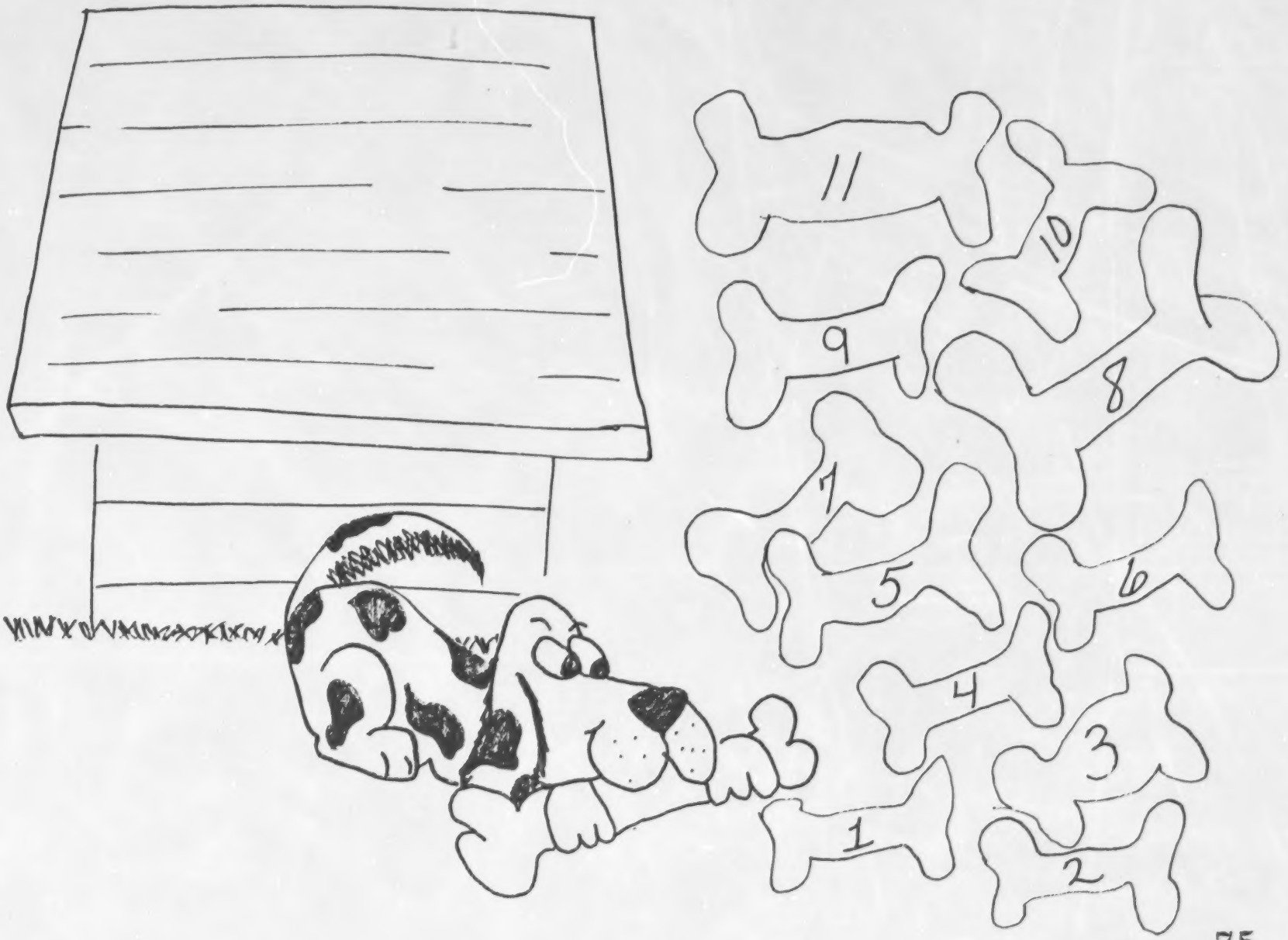
Name_____

Put a after the sentences that tell what would make a pet happy. Put a after the sentences that would make a pet sad.

1. Give your pet water every day.
2. Never pat your pet.
3. Leave your pet in the hot sun.
4. Be sure your pet has a warm bed.
5. Feed your pet the right kind of food.
6. Keep your pet off streets and roads.
7. Have a special place for your pet to stay.
8. Do not give your pet anything to play with.
9. Take your pet to the doctor to keep it healthy.
10. Buy your pet a flea collar.

Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

ACTIVITY RECORD SHEET FOR _____

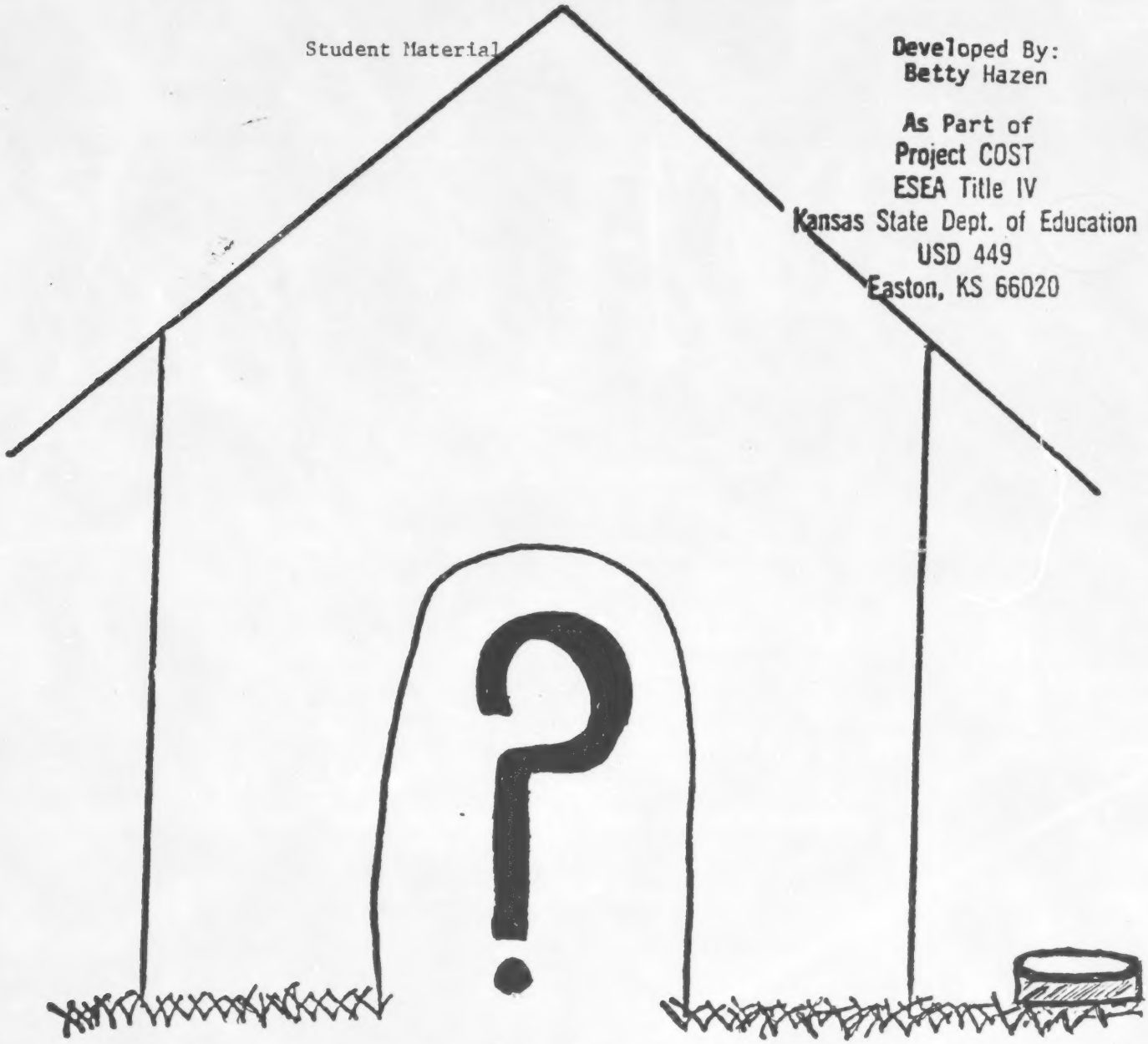


WHAT'S IN THE DOGHOUSE?

Student Material

Developed By:
Betty Hazen

As Part of
Project COST
ESEA Title IV
Kansas State Dept. of Education
USD 449
Easton, KS 66020



WHAT'S IN THE DOGHOUSE?

This little book has been written just for you!! It is called a learning capsule. In this capsule you will find many new and fun things to do to help you learn.

You will read the book to yourself as I read it out loud on the tape. NOW...turn the tape recorder on! When you hear this sound (bark) you will know it is time to turn the page. When you hear this sound (meow) you will know it is time to turn the tape recorder off.

This capsule is in three parts. Each part has many things to do. You will have things to write, things to draw, and pictures to cut out. Some things will have to be done. Others you can do if you want to. It will be a lot of fun!!!

BARK!
TURN THE PAGE

When you have finished this whole capsule you will be able to:

... recognize that people (consumers) have wants and needs.

... identify reasons consumers go to more than one place to trade or purchase goods.

... tell what responsibilities consumers have resulting from their purchases.

needs

wants

PURCHASING

BARK!

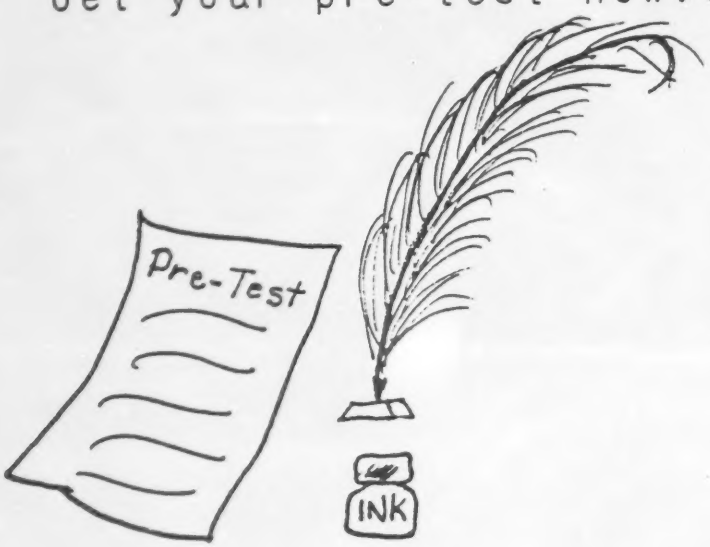
TURN THE PAGE

The first thing you do is called the pre-test. This will tell your teacher what you already know about having a pet. Do not worry if you cannot answer all the questions, just take your time and do the best you can. At the end of the capsule you will do a post-test. That will tell your teacher what you have learned.

Ask your teacher for the pre-test. After it has been checked you will be ready to begin, so some back to the tape recorder and let's get started!

STOP

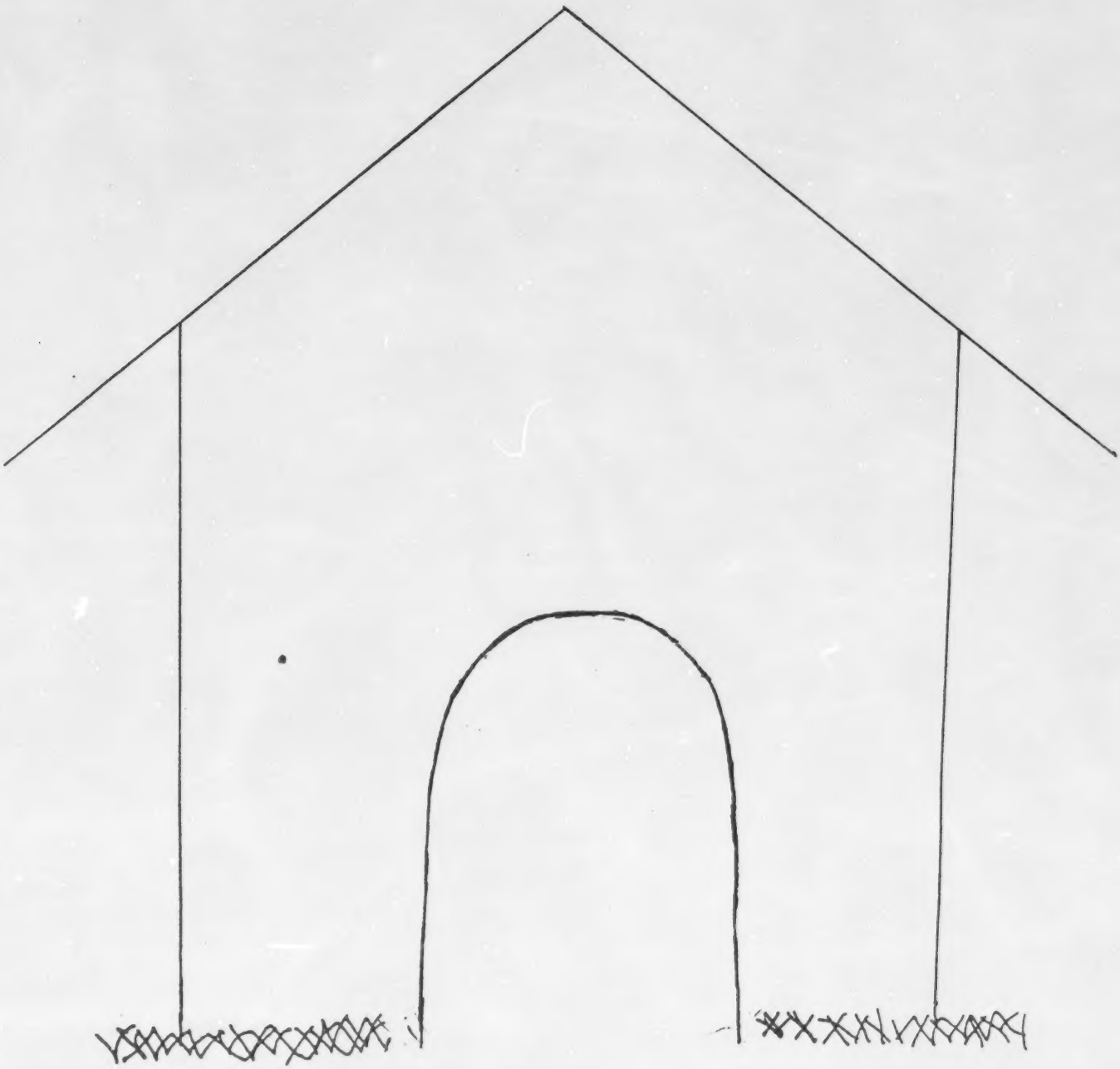
Get your pre-test now!!!!!!!!!!!!



Meow!

Turn off the tape

SECTION 1



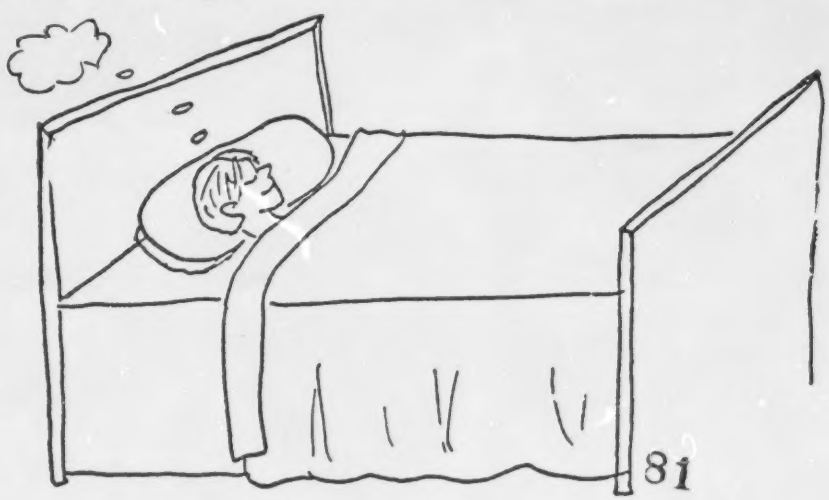
Once upon a time there was a little boy named Bob. He liked to climb trees and play baseball. There was also a little girl named Ann. She was Bob's friend. She liked to climb trees and draw pictures. No other children lived close to Bob and Ann. Ann was lonely when Bob played baseball. Bob was lonely when Ann drew pictures.

Bob

Ann

One day Bob and Ann watched the movie Cinderella. They wanted a fairy godmother too. Then they wouldn't be lonely.

That night Bob had a dream.....



Bark! Turn the page

He dreamed he had a fairy godmother.

She told Bob she would give him one wish.

Bark!

Bob said, "I wish I had someone to play with when Ann draws pictures." Fairy Godmother said, "My magic cannot make people!" Bob thought very hard. Then he said, "I need a pet to play with." But Bob did not know what kind of a pet he wanted. Fairy Godmother said, "There is a big difference between wanting something and needing something. When you <u>want</u> something it would be nice to have it, but it is not always necessary.

It is like wanting an ice cream cone on a hot day. It would be nice, but you don't have to have an ice cream cone do you?

Bark!

Fairy Godmother went on to explain. "When you really need something it is a necessity. Necessities are very important. You need food to eat and clothes to wear," she said. "You need a place to live. These are all necessities and they are very important to you." She asked Bob, "Do you know the difference between a want and a need?" Bob said, "I think I do."

Bark!

Bob's Fairy Godmother had a fun way to find out if he did know the difference between a want and a need. Here is a fun activity for you to do to find out if you know the difference.

Everything you will need to do <u>your</u> fun activities will be kept in a special place. They will be kept in the DOGHOUSE. In the DOGHOUSE you will find pencils, crayons, glue, scissors, and paper.

When it is time to do an activity you will be told to go to the DOGHOUSE. Be sure you get everything you need to do the activity from the DOGHOUSE when you are there.

Do YOU know the difference between a want and a need? Let's find out!!!

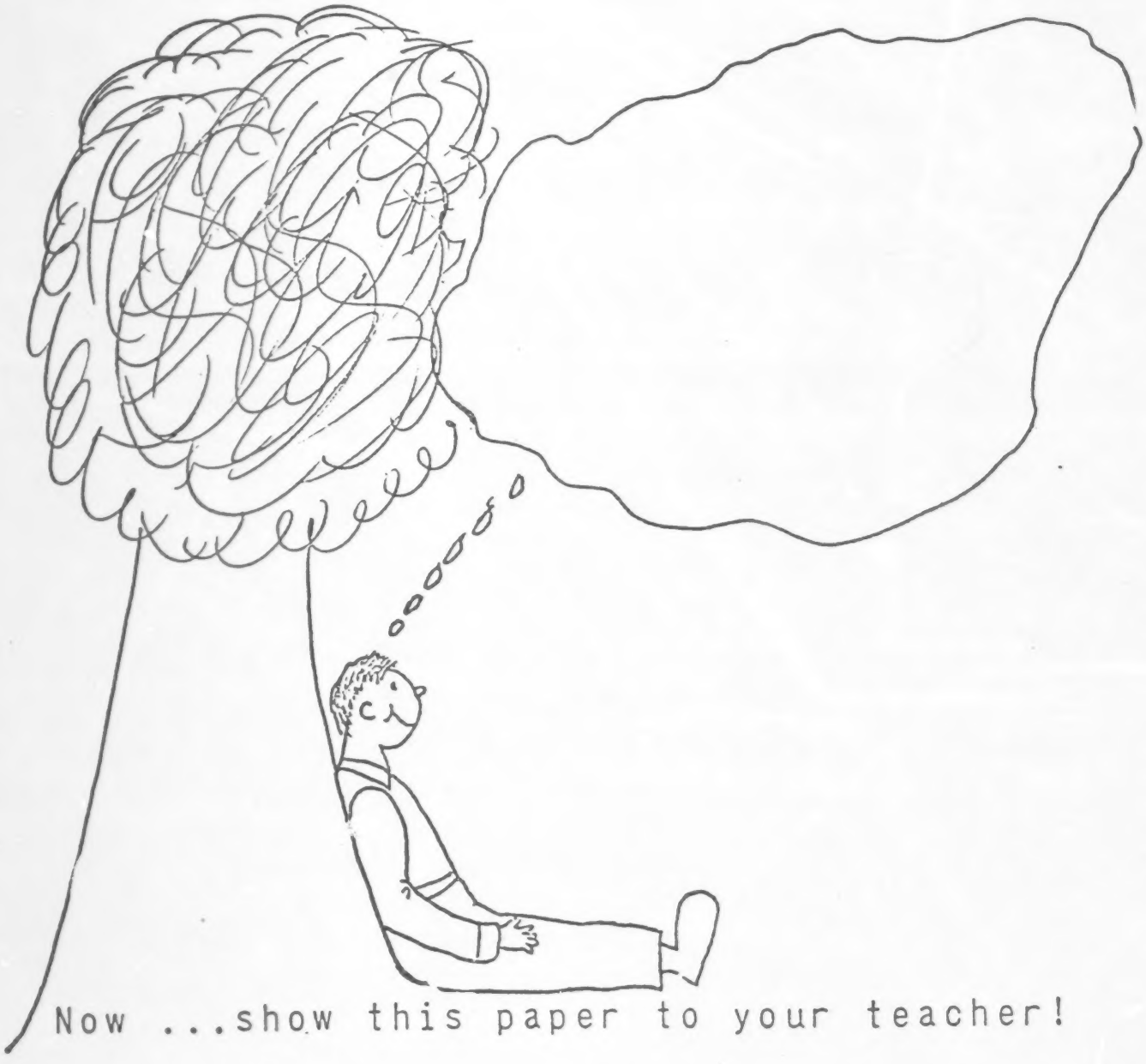
Now go to the DOGHOUSE. Get activity sheet number 1. It looks just like the next page. Be sure you get the one from the DOGHOUSE. Do not write in this book.

Bark!
Meow!

ACTIVITY SHEET 1

Name _____ 9

Draw a picture of something you need in the thought cloud.



Now ...show this paper to your teacher!

After you show your paper to your teacher go back to the recorder. Open your booklet to page 10. Then start the recorder.

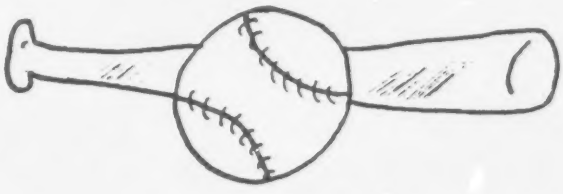
Now you need to go the DOGHOUSE and get an activity record sheet. It looks like this:

It will tell which fun things you have done. Be sure you put your name on it. Color in bone 1 on your activity sheet. That shows you have done it. Put it back in the DOG-HOUSE in the folder that has a picture of a dog on it. It will be there the next time you need it.

BARK!

After his Fairy Godmother knew Bob could tell the difference between a want and a need, she told him more about them. She told Bob that what some people put in the WANT list other people would put in the NEED list.

"All people are different." she said. "If you lost your baseball you would want a new one. Since Ann does not like to play baseball she might not want a new baseball. But if you lost your shoes you would need some more shoes. If Ann used up all her crayons, she would want some more. You might not want to have crayons. But if she lost her lunch on the way to school she would need another lunch. Do you understand how different people want and need different things, Bob?" she asked.



Bob said he was pretty sure he understood. His Fairy Godmother gave him something fun to do since he did. You can do it too!

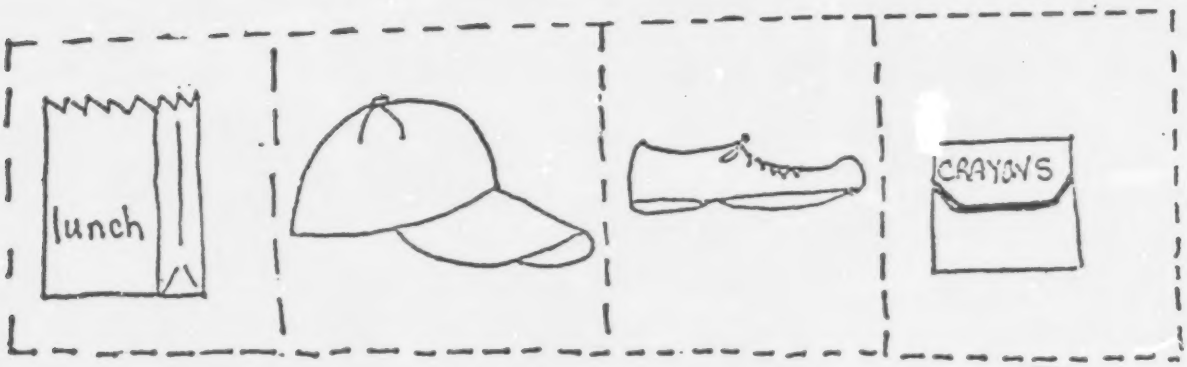
Bark!

Go to the DOGHOUSE and find that page for yourself. 12

It has this picture at the top of the page:

ACTIVITY SHEET

These pictures are at the bottom of the page.



The directions are at the top of the page. When you finish this activity come back to the recorder. Open your booklet to page 13 . Then start the recorder.

Go to the DOGHOUSE and get activity page 2 now.

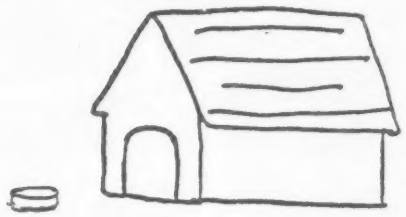
Meow! Turn off the tape!

When Bob woke up he remembered his dream and what his Fairy Godmother had said. Let's see how well you remember. Here are some fun things for you to do. You need to do one of them. You may want to do a second or even a third activity. Read all of the activities before you decide what you are going to do.

After you have finished your activity or activities, come back to the tape recorder. Open your booklet to page 17. Then start the recorder.

Meow!

You might want to do this activity:



Activity 3

Go to the DOGHOUSE and get a plain piece of paper. At the top, write your name. Write down things that you need every day. Can you list three things? Write NEEDS at the top of the paper on this side On the other side of the paper, can you write three things you want? Write WANTS at the top of the paper on this side. If you would like, you may draw pictures of these things.

When you have finished, show what you have done to your teacher. Be sure to color the right bone on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

OR

Maybe you would like to do the Activity on page 15.

Activity 4

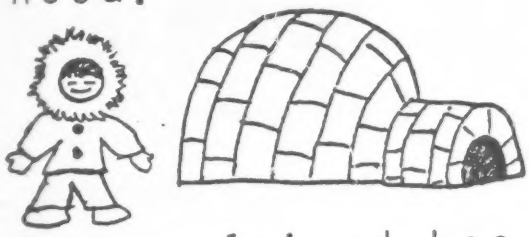
Get a cardboard circle and some magazines from the DOGHOUSE. In BIG letters on one side of the circle write the word WANT. Turn the circle over. Put the word NEED in BIG letters on this side. Cut out pictures of what you want and need from the magazines. Glue the pictures that show what you want on the WANT side. On the NEED side, glue pictures that show what you need.

Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

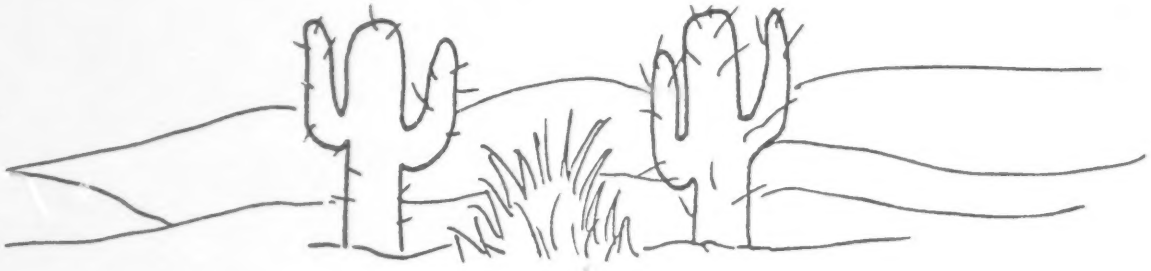
OR

If you don't like this activity, you can do the one on page 16. Remember you may do more than one activity if you would like.

Play a game of Make Believe by yourself. Pretend you are an Eskimo. Get a sheet of drawing paper from the DOGHOUSE. On the paper draw some things you want and need. Put a W under what you would want. Put an N under what you would need.



Pretend your friend has just moved to the desert. Draw what your friend would want. Draw some things your friend would need. Put a W under what he would want. Put an N under what he would need.

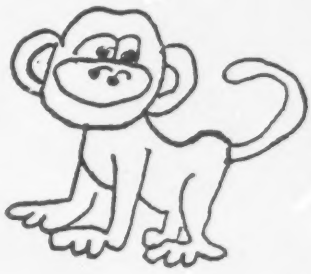


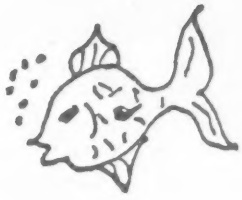
Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

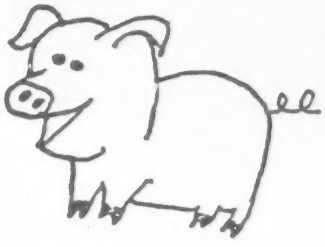
When you have finished, open your booklet to page 17. Start the tape recorder.

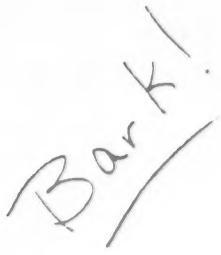
SECTION 2

Turn on the tape recorder! Now you are ready to go on. Bob is ready too. He has decided to ask his parents if he can have a pet to play with. Bob has a problem. He does not know what kind of pet he wants.

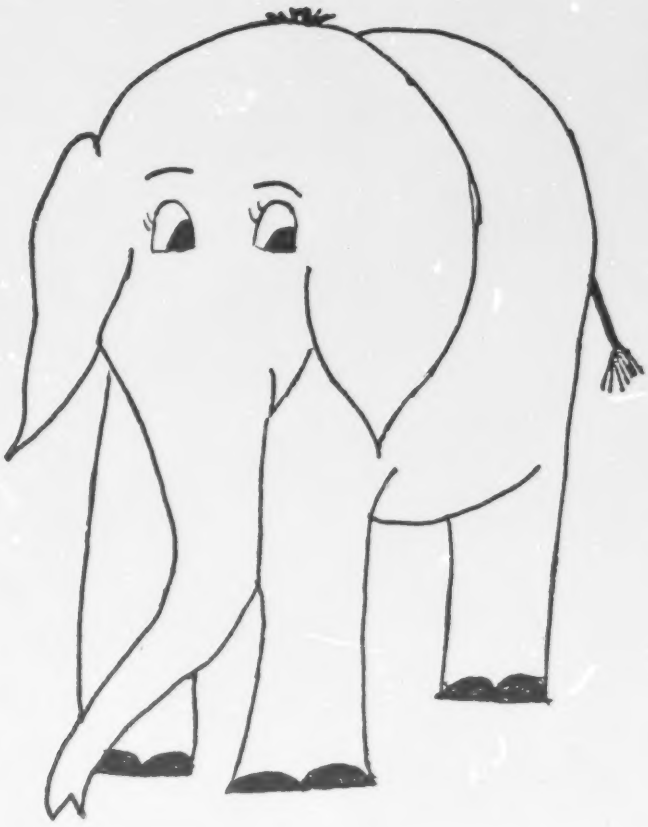








MORE CHOICES!!!



BARK!

STILL MORE CHOICES!!!!

How can he ever choose just one?

BARK!

Dad has a good idea. He tells Bob there are special places people go when they want or need something. By going to different places people can make a choice of what they want. He tells Bob they will go to the pet store and the animal shelter to see what kinds of animals there are. He also tells him that there are new kittens on grandfather's farm. Maybe Bob would like to have a new kitten.

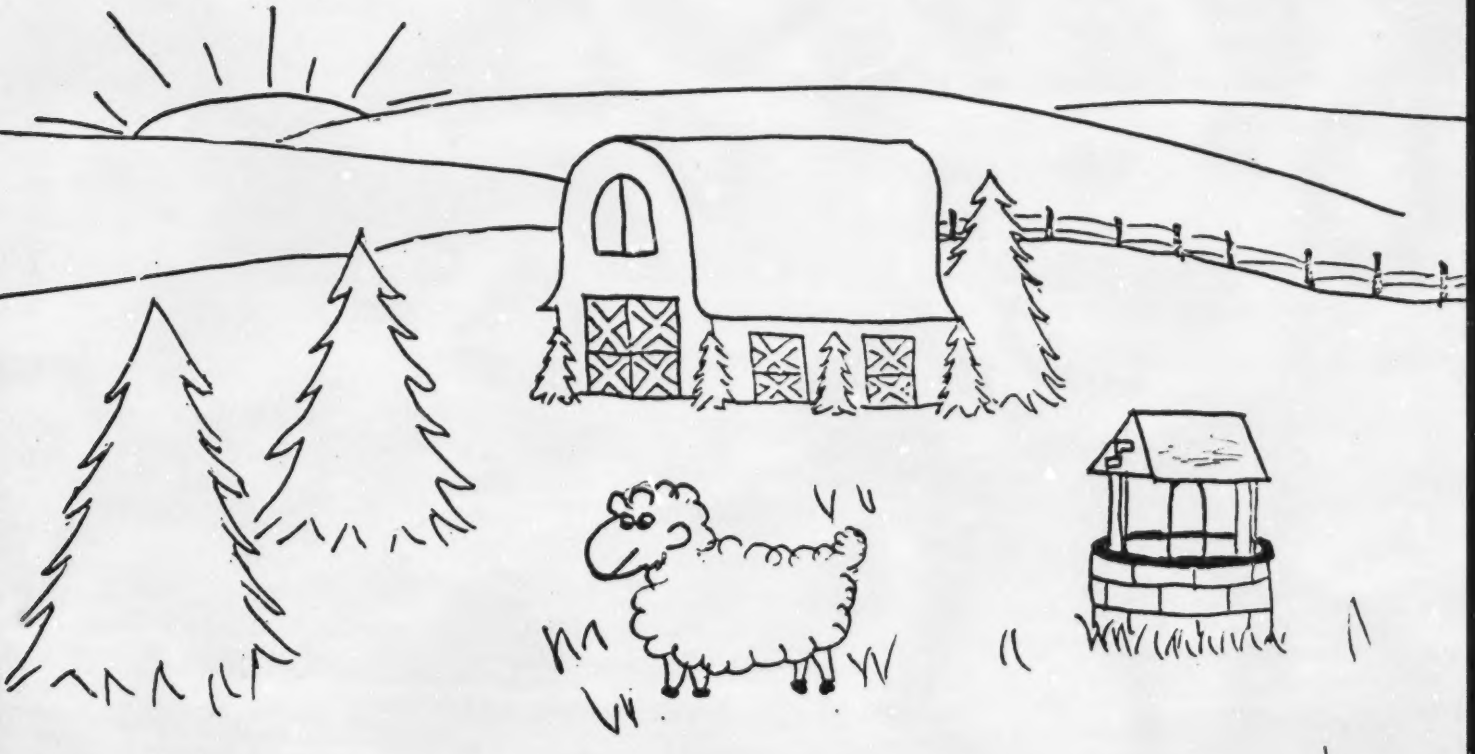
Boy, Bob sure has a big decision to make, doesn't he?

Let's go with Bob and his parents when they go to look at the animals.

The first stop is at grandfather's farm.....

BARK!

In the barn, Bob sees six little kittens with their mother. Grandpa tells Bob he can have a kitten as soon as it is old enough to leave its mother. Grandpa also tells Bob that he will have to take the kitten to a doctor to be sure it is healthy. He will need to have a place for the kitten to stay, food for it to eat, and toys for it to play with. Bob is not sure he wants to wait for a new kitten. "Thank you for telling me I can have a kitten, Grandpa" Bob said. "But I am not sure I want a kitten. I would like to look at some more animals before I pick a pet..



The next stop is the pet store. There are many different animals for Bob to look at. There are dogs and cats of all sizes and colors.

He looks at fish and turtles and snakes. He sees birds, hamsters, lizards, and white mice.

Gerbils are climbing through tunnels and spinning on wheels. Bob spends a long time talking to the pet store owner. He asks how much the different animals cost. He finds out what the different animals need. He also asks what the animals might want to make them happy.

BARK!

Bob still has not made up his mind about the kind of pet he wants. Dad tells him there is one more place they can go to look at animals. Let's go with them now to visit the animal shelter.

In the animal shelter Bob sees lots of dogs, some cats and a rabbit.

The people at the shelter are very nice and answer all of Bob's questions. They tell him how much it will cost if he picks one of their animals. They explain that some of the animals are older than others. They tell Bob how they got some of the animals. There are some things that Bob will have to do to keep his pet happy and healthy. They tell him everything he needs to know.

BARK!

Bob thanks the people at the animal shelter for their help. Now he has to decide. It is a very big decision. He wants to make the right choice. He decides to go home and think about it. While he is at home thinking; here are some more fun activities for you to do from your capsule.

You need to do one of these activities. If you want to, you may do two of them. You may even do all of them if you wish. Be sure you read all of the activities before you choose. You want to make the right choice too!!!

After you have done your activity or activities come back to the recorder. Open your booklet to page 27 Then start the recorder.

Meow!

You can do:

Activity 6

You will need your crayons and a piece of paper without lines. You may get unlined paper from the DOGHOUSE. If you were going to get a pet, where would you go to get it? Draw a picture of the place where you would get your pet. Show your picture to your teacher.

OR

You may do Activity 7

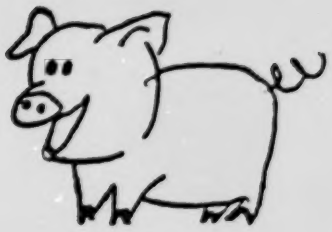
Activity 7

Pretend you can pick any pet you want. On a piece of paper write a sentence that tells about your pet. Where would you get your pet? Tell that on your paper too. You may get paper from the DOGHOUSE.

Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

OR

you might want to do Activity 8 on page 26.



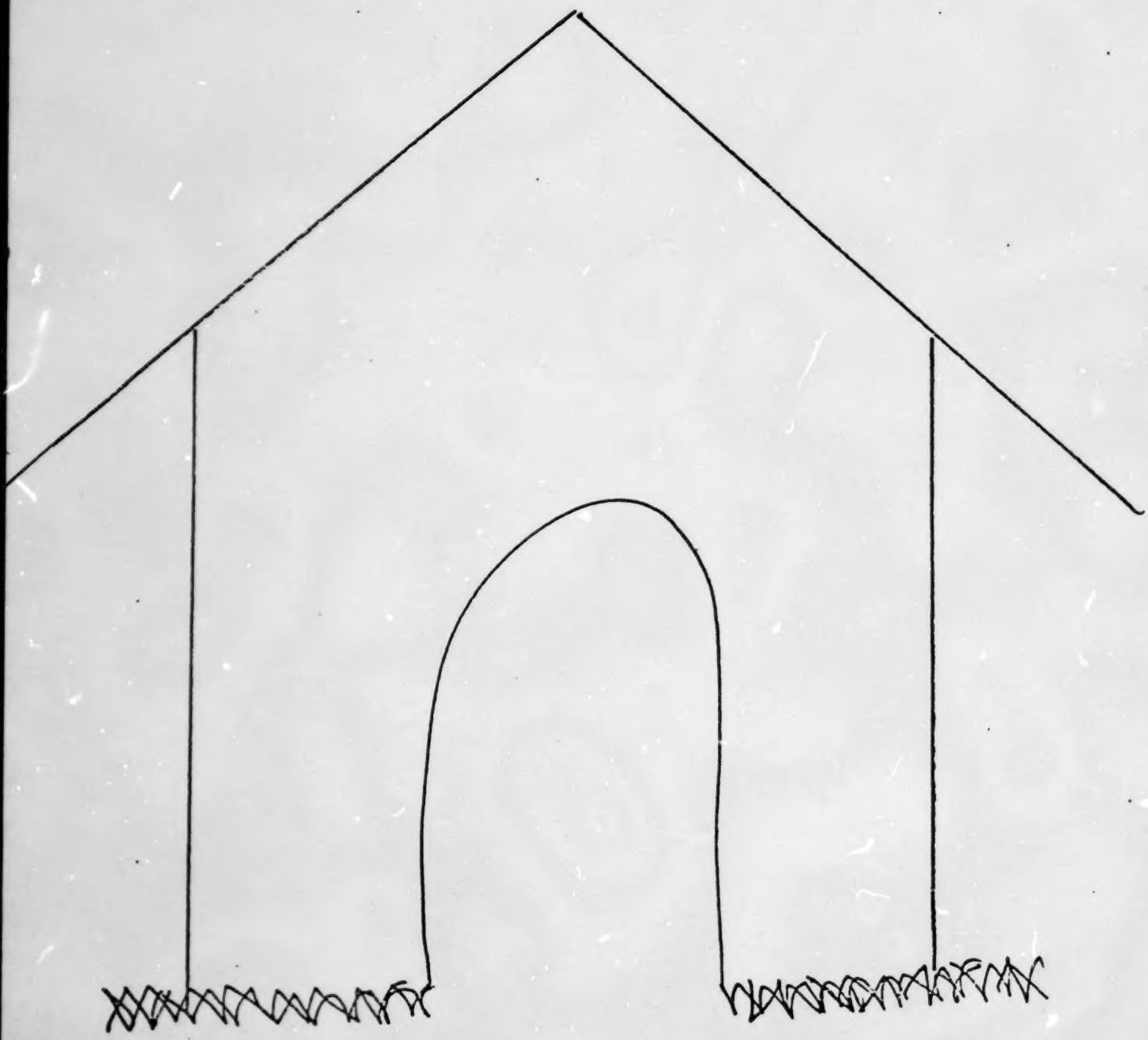
Activity 8

You know all about wants and needs. Get some magazines from the DOGHOUSE. Get a card board square too. Cut out pictures of animals you might see in a pet store that you would want for a pet. Glue your pictures on one side of the square. On the back of the square glue some pictures of animals you might find on a farm that you would like to have for a pet.

When you finish your activity, show your paper to your teacher. Do not forget to color in the bone or bones on your Activity Record Sheet to show which activities you have done. Remember to put your record sheet back in the DOGHOUSE.

Don't forget you may do more than one activity if you would like. When you are finished, open your booklet to page 27 and turn on the tape recorder.

SECTION 3

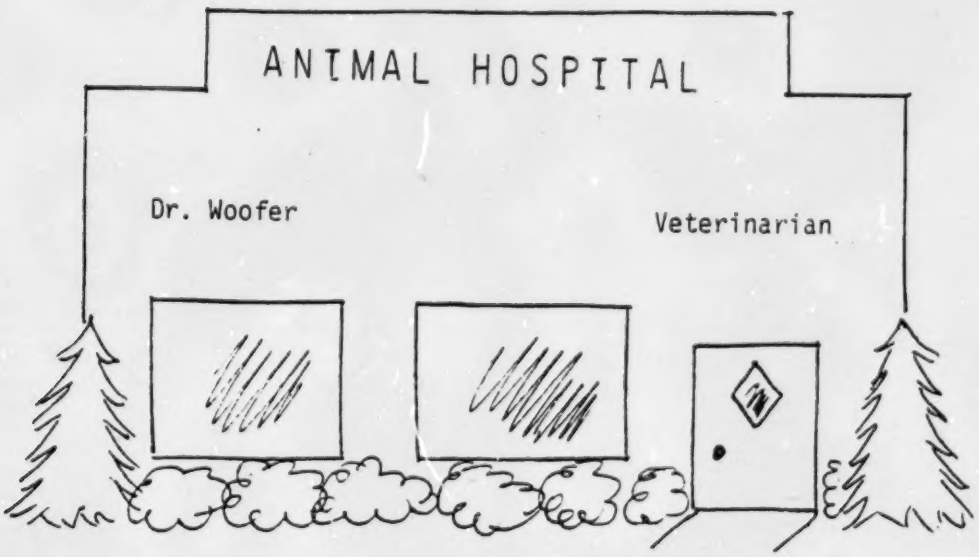


Bob has decided what kind of pet he would like to have. He wants to have a puppy to play with. He saw a shaggy black puppy at the animal shelter and that is the one he would like to have. Bob tells his parents about the puppy he wants. 27

Before they go to get the puppy, Bob's father reminds him of every thing he has learned about a pet's wants and needs. Dad tells Bob that the puppy will be his responsibility. He explains that responsibility means Bob will be in charge of taking care of his puppy. Bob will have to be sure the puppy has everything it needs. Dad and Bob talk about what to have ready for the puppy when they bring it home. Bob says the puppy will need a house to live in. He asks Dad to help him build a house. Bob knows the puppy will need food and water. He asks his mother if she has two old bowls or pans he can use to put food and water in for his puppy. He also asks for an old rug or blanket for the puppy to sleep on.

Turn on the tape recorder!

Finally Bob has everything ready. There is a pan of water and a bowl of food beside the dog-house. At last dad says it is time to go get the puppy. Bob can hardly wait! They go to the animal shelter and there is his puppy!



Before Bob leaves the animal shelter, the people there tell him to be sure and take his puppy to the veterinarian. That is a doctor who takes care of animals. The doctor will make sure the puppy is healthy. He will give the puppy shots to keep it healthy.

Bark!

Now Bob has a friend he can play with. He also has a big responsibility. He will have to take care of his new friend and keep it happy. Bob also has a problem, and he needs your help. He needs a name for his new friend. Bob has decided to let you name his puppy when you do Activity Sheet 9.

Write the name you have chosen on the line beside the puppy's picture. You must do this activity sheet. When you have finished this sheet, come back to the recorder. Open your booklet to page 30 . Then start the recorder. Get activity sheet 9 now.

Show what you have done to your teacher. Be sure to color the right bone or bones on your Activity Record Sheet. Do not forget to put your record sheet back where it belongs.

Meow!

Turn on the tape recorder! 30

You have been working very hard in this capsule. You are doing a fine job. The capsule is almost to an end. There are two more fun activities to choose from. You must pick one of these activities. You may do both of them if you want to. Be sure you read them both before you decide what to do.

KEEP UP THE GOOD WORK!!!

After you have done your activity or activities come back to the recorder. Open your booklet to page 32. Then start the recorder.

Activity 10

Pets have wants and needs just like people. Pretend you have a pet that is different from Bob's. Take a plain piece of paper from the DOGHOUSE. Draw a picture of your pet. Draw pictures of what your pet needs.

OR

Activity 11

Go to the DOGHOUSE and get Activity Sheet 11. On Activity Sheet 11 there are sentences about pets. If the sentence tells what would make a pet happy, put a happy face after it. If the sentence tells what would make a pet sad, put a sad face after it.

Show the activity you have chosen to your teacher. Color the right bone on your Activity Record Sheet.

Remember you may do more than one activity. When you are finished, open your booklet to page 32 and turn on the tape recorder.

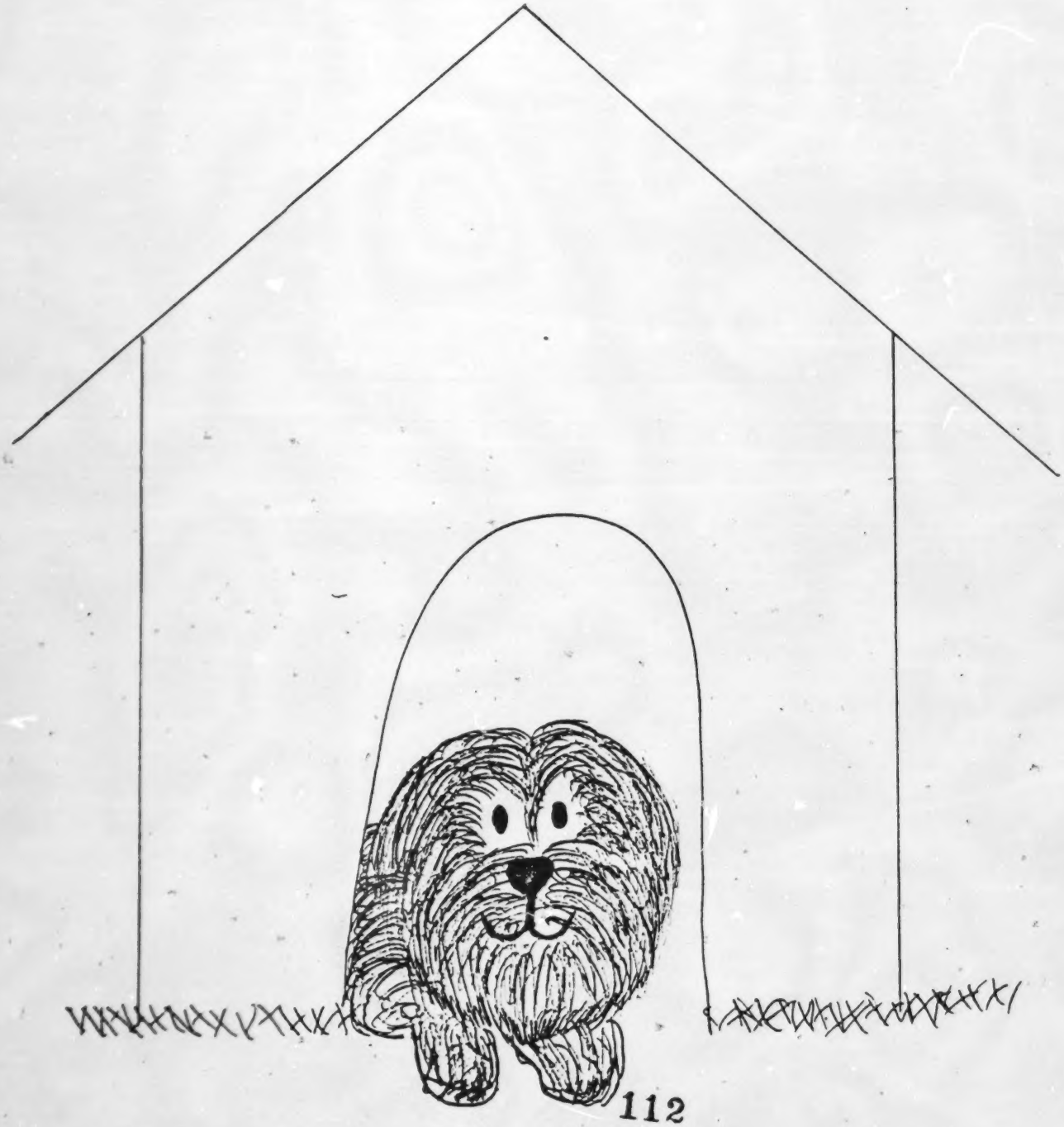
Turn on the tape recorder!

Bob's Fairy Godmother is very happy now. She knows Bob will take very good care of his puppy. She knows he will be responsible. Bob is very happy with his new friend. They will have a lot of fun together. Bob will do everything he can to be sure his puppy is happy because he knows how to care for his puppy.

BOB KNOWS HIS PUPPY'S NEEDS AND WANTS!

Bob's Fairy Godmother is very happy because she knows that YOU can be responsible for YOUR pet too. Get the Post-Test from your teacher and let's see how much you have learned about choosing a pet and being a responsible pet owner.

QUEST ACTIVITIES



You have done an excellent job on the activities in this capsule. There are two extra activities you may do to help you remember what you have learned. They are called QUEST activities. You may do one or both of them.

The Quest activities that you may choose are both games. One game is called "Where will you go?" You play that game by yourself. You can pretend you are going on a shopping trip in this game.

The other game is called "Around the House". You can play this game with a friend. This game will help you find out how responsible you are for your belongings.

Both games are in the DOGHOUSE.

Congratulations on a job well done!